Characterizing Global Web Censorship: Why is it so hard?

Phillipa Gill
The Citizen Lab/Stony Brook University

Work done in collaboration with:

Masashi Crete Nishihata, Jakub Dalek, Sharon Goldberg,

Adam Senft and Greg Wiseman

Overview

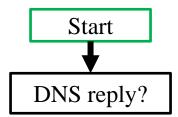
Large-scale politically driven Internet outages are well known...

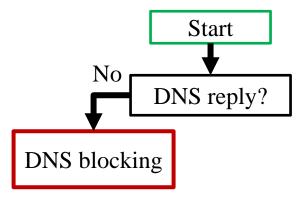
...but what happens within countries is less well understood

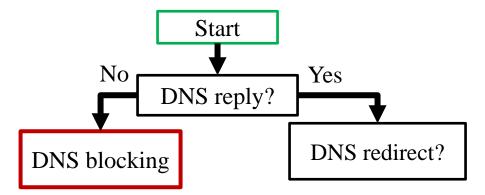
We leverage data gathered by an interdisciplinary group (Open Net Initiative) to bootstrap analysis

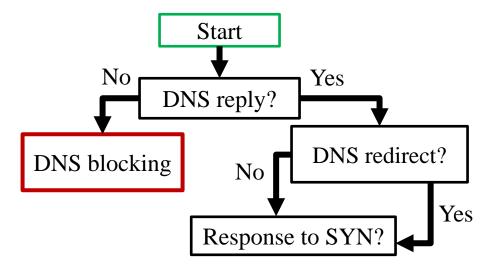
- 77 countries, 286 distinct ISPs, measured from 2007-2012
- Advantages: context about what, when, and where to measure
- **Disadvantages:** dearth of technical data/raw measurements

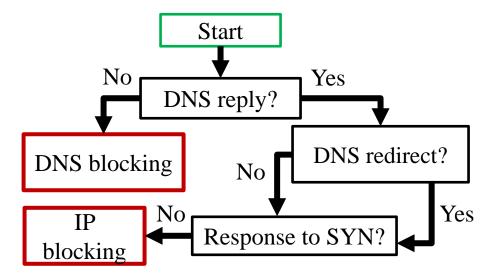
Our results highlight important challenges for censorship research!

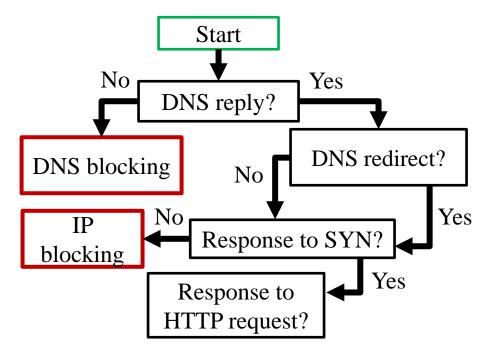


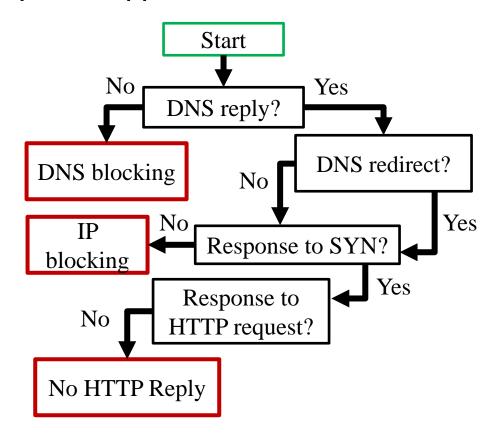


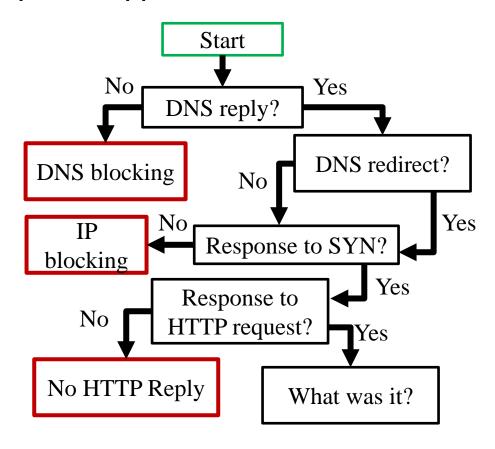


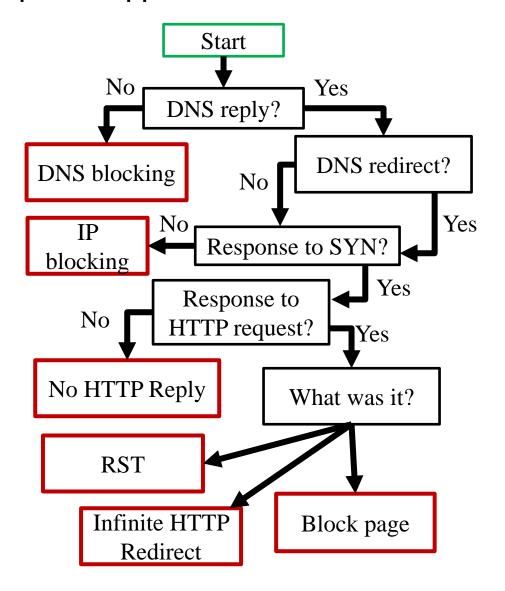


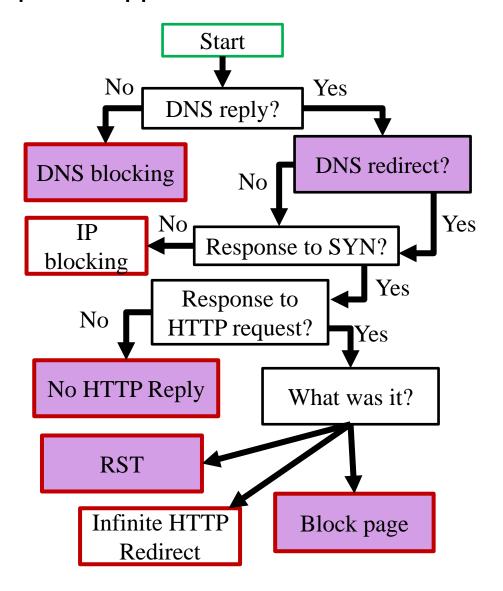












Methodology

- Basic idea: Issue requests for a consistent set of sites in the field and a control location (lab)
- Software synchronizes the requests between lab and field
- Once both lab and field have completed, results sent back to the lab for more analysis

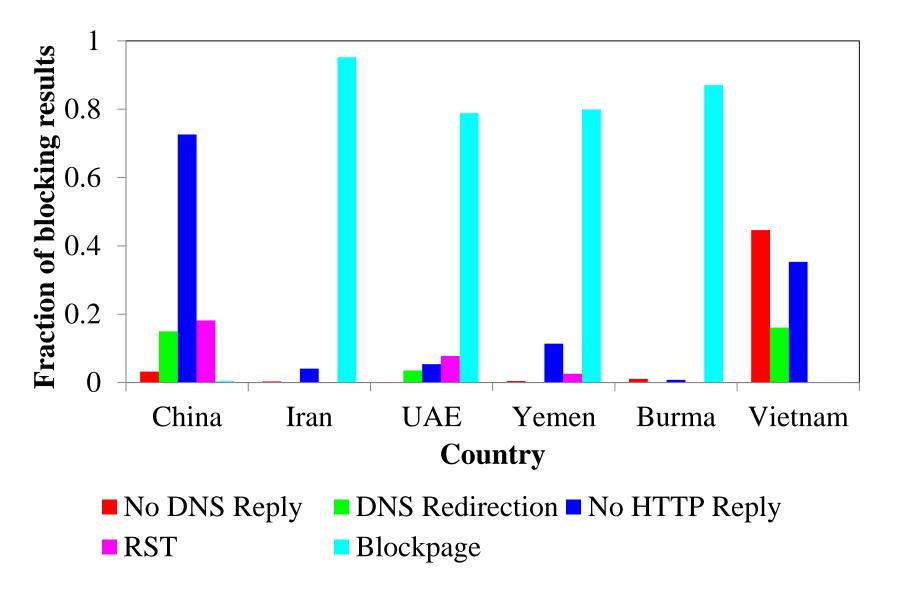
What is tested:

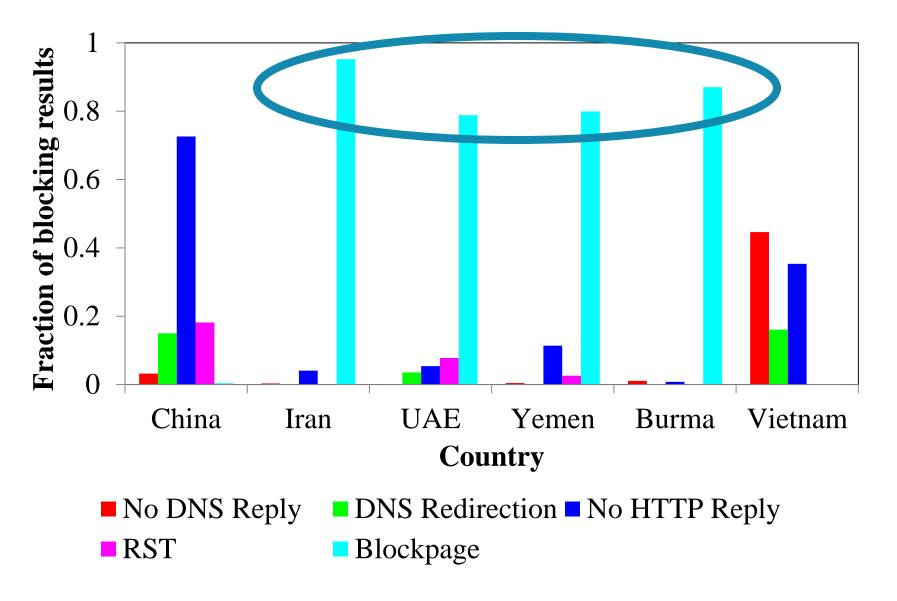
- Sites that are likely to trigger censorship
- Determined in collaboration with regional groups

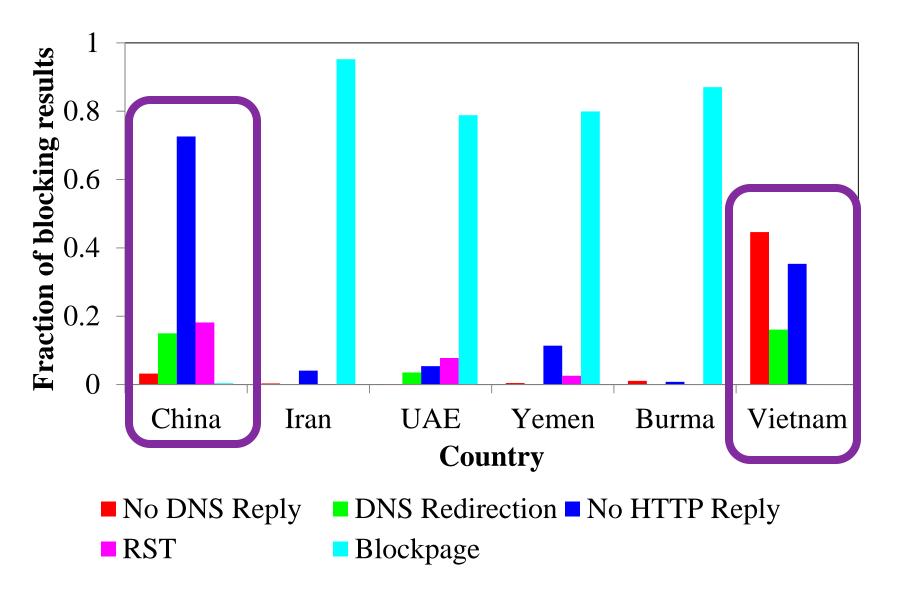
Where are tests run:

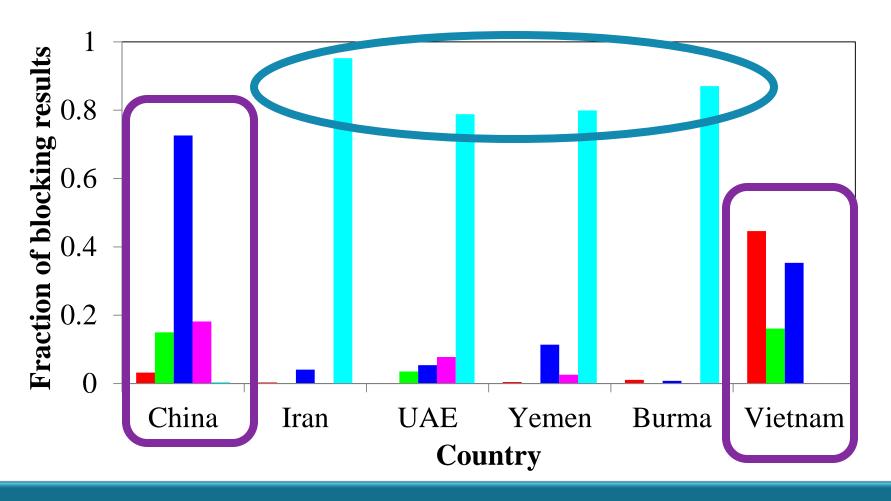
- Combination of targeted/opportunistic testing
- Performed by regional collaborators after informed consent meeting

Challenges for censorship research





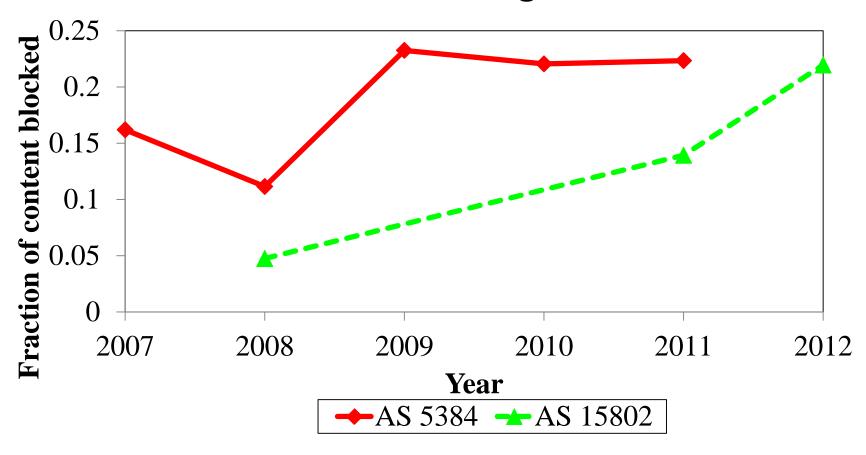




There is no such thing as a "representative" country

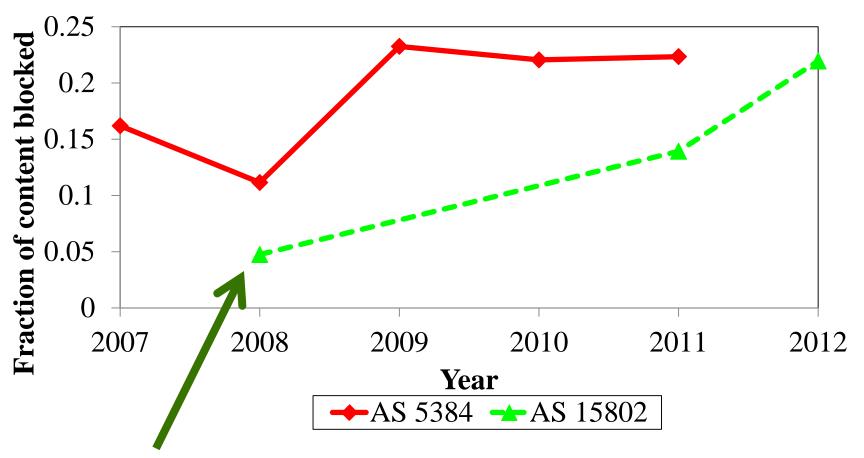
2. Variation between ISPs

Decentralized blocking in UAE



2. Variation between ISPs

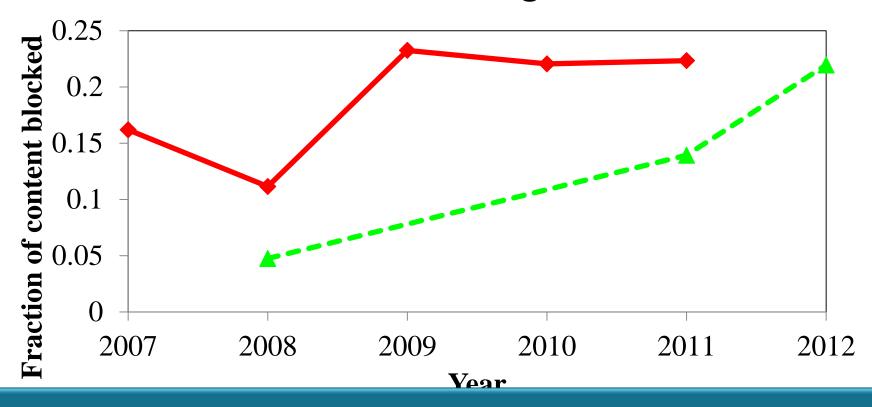
Decentralized blocking in UAE



"Du" ISP does not censor prior to April 2008

2. Variation between ISPs

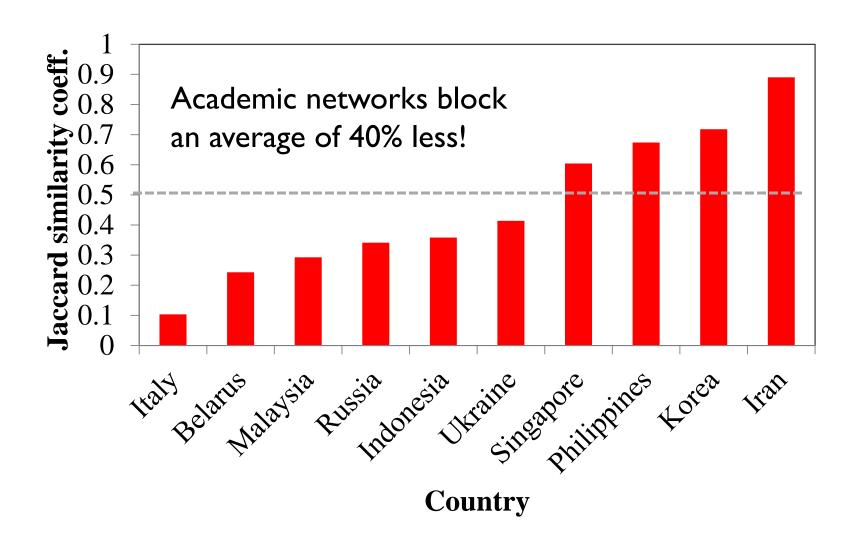
Decentralized blocking in UAE



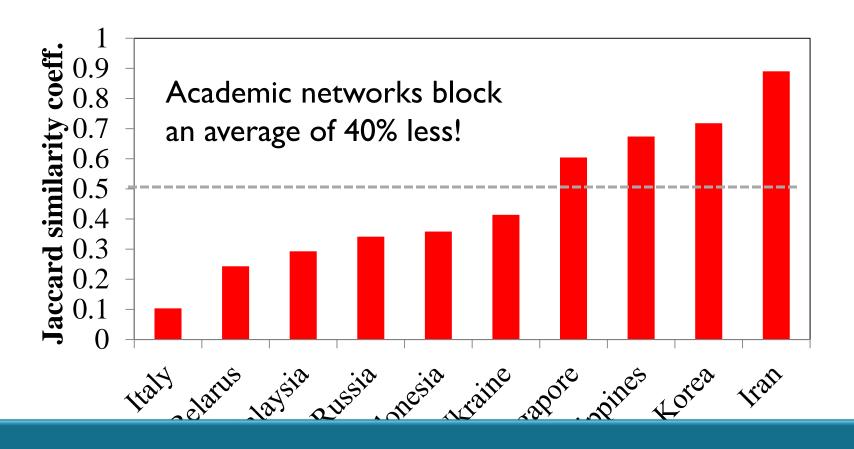
Censorship is a per-ISP property (when censorship is decentralized)

2. Variation between types of networks

2. Variation between types of networks



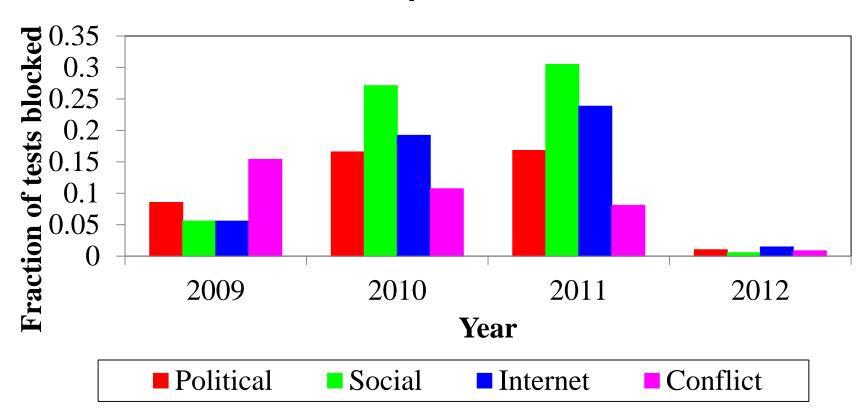
2. Variation between types of networks



Academic networks are not representative!

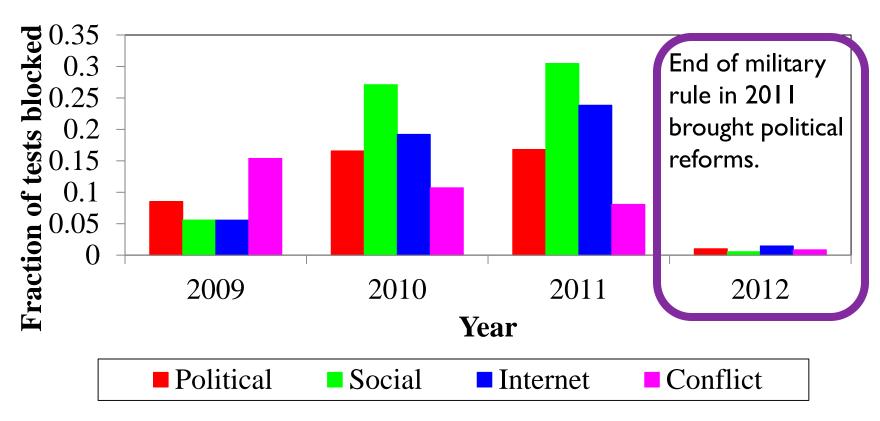
3. Sudden temporal shifts in blocking

Censorship in Burma over time



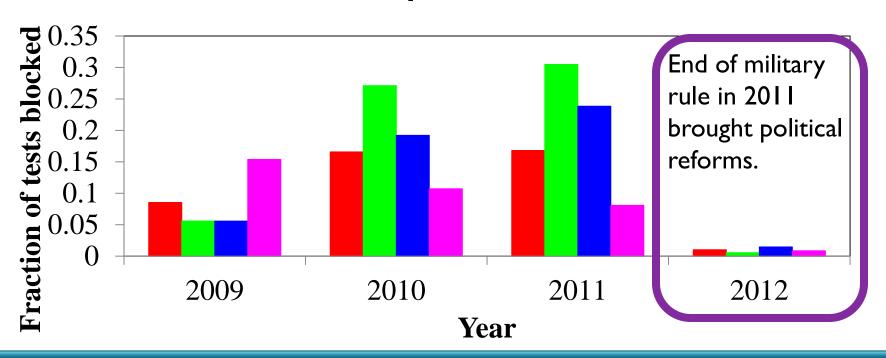
3. Sudden temporal shifts in blocking

Censorship in Burma over time



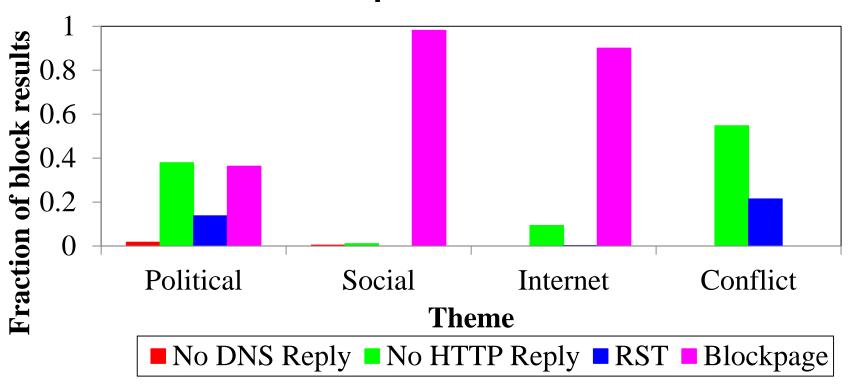
3. Sudden temporal shifts in blocking

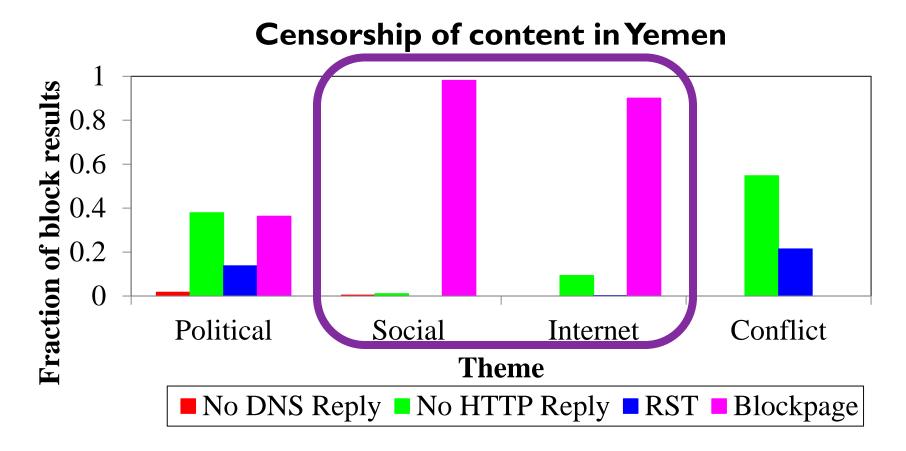
Censorship in Burma over time



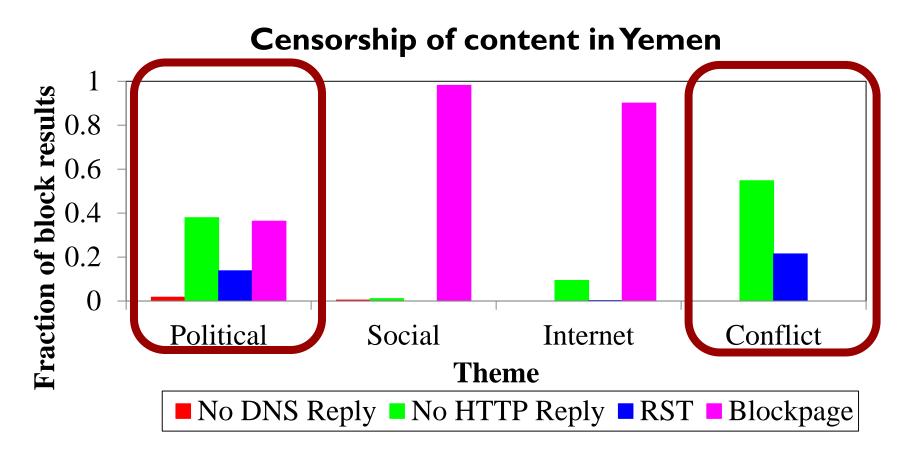
Need to measure over time and correlate with political changes

Censorship of content in Yemen



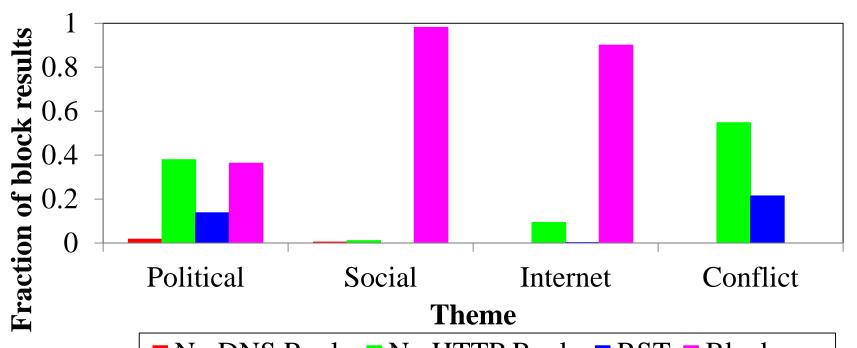


Transparent blocking of social and Internet content

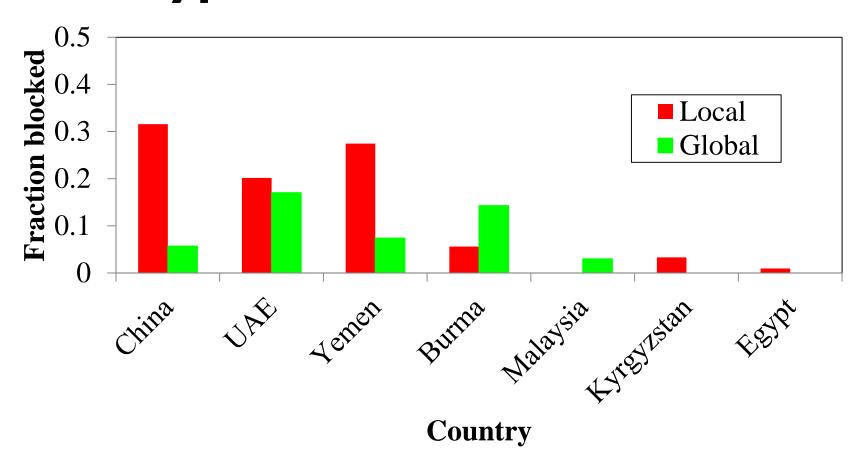


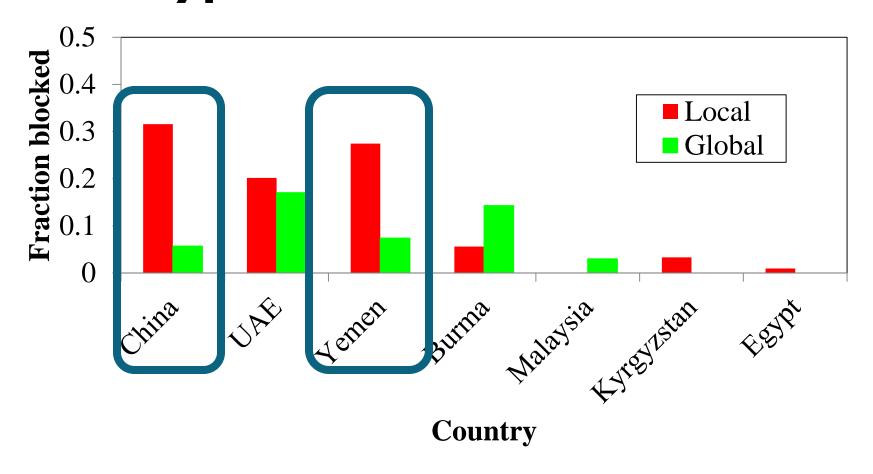
"Stealthy" blocking of political and conflict related content



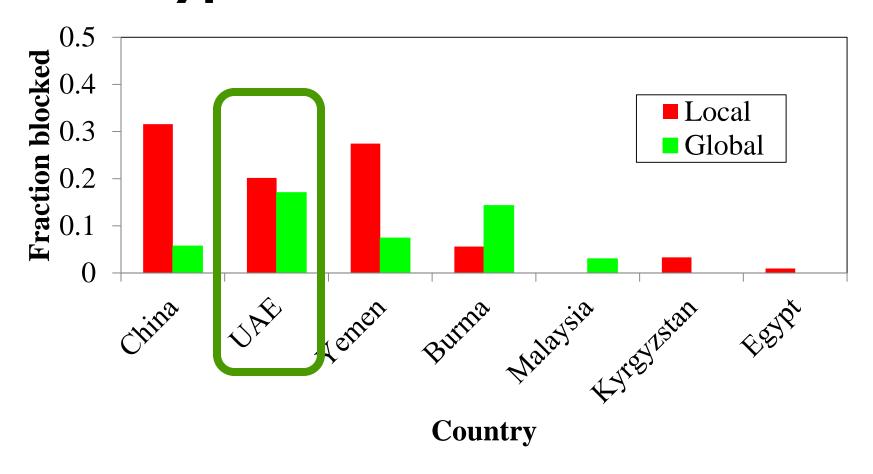


Measurement needs to be robust to distinguish failure from censorship



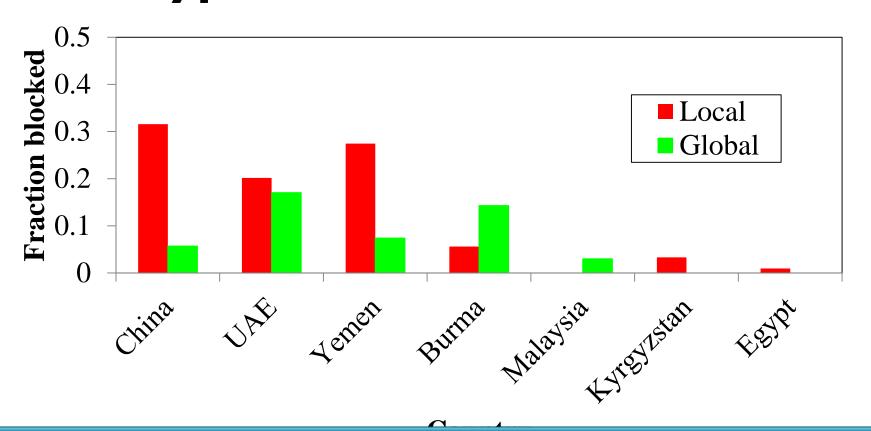


3-5X more blocking of local content in China/Yemen * most blocked content is political



Less discrepancy in UAE

* most blocked content is social



Need to take an interdisciplinary approach to determine **what** content to test

Challenges for censorship research:

- I. Variations between technology used by countries
- 2. Variations between ISPs and between ISPs and institutions
- 3. Sudden temporal shifts in blocking
- 4. Stealthy blocking of certain content
- 5. Locally relevant content is more likely to be blocked And more!
- ... maintaining infrastructure across funding cycles/staff turn over
- ... informed consent/preserving user privacy when testing can pose a physical risk!

What's next?

More measurements, taking an interdisciplinary approach to tackle the problem:

Rigorous measurements + political context

Data sharing?

- Short answer: we're working on it.
- Longer answer: this project has laid the foundation in terms of unifying the data and removing PII.
 - Anticipate releasing data in the next ~4 months

What I hope to get out of this workshop

Discuss how existing platforms may be used for censorship research

Particularly interested in:

- Platforms with visibility into the network edge
- DNS/BGP measurements
- Discuss how a large scale, long-term censorship measurement platform may be built
- Discuss how we might distinguish transient failures/TCP bugs from actual censorship