NNTSC: A Storage Backend for Network Measurements

Shane Alcock





Network Measurement Eco-System

My cool new measurement tool





Network Measurement Eco-System





Motivation

• Creating the whole eco-system takes time and skill

- Instead, prototypes get released so we end up with:
 - User-unfriendly tools
 - \circ Lack of scalability
 - No maintainability



- Stop rewriting the whole eco-system from scratch
 - $\circ\,$ Design systems that we can reuse and extend
 - Refined implementation
 - Standardised deployment
 - Spend more of our time on cool new tools!

• For this talk, I'm only going to focus on storage



The Idea

- Many network measurements are time series
 - \circ Set of common defining parameters
 - Source, target, packet size, protocol, port
 - Regular frequency
 - \circ Result is a series ID + timestamp + value

• Can we build a unified system to store and access any type of time series data?





- Develop generic core to handle all common actions
 - Database inserts and queries, client management
 - Wrap around an existing database system

- Modules to define behaviour for specific collections
 - Table structure, result parsing





- Historical data access
 - Static graphs, repeatable analysis, data download
 - \circ Aggregated data vs full resolution data

- Live data access
 - Anomaly detection, streaming graphs
 - Often an afterthought







Databases are Hard

- Important to choose the database backend carefully!
 - \circ We sank a lot of time in solving performance issues
 - Happy to share some war stories later :)

- Better options are available today (probably)
 - $\circ\,$ Research, don't just fall back to what you know
 - $\circ\,$ Beware the hype, run your own tests



"Disk Space is Cheap"

- Aim was to store full unaggregated data
 - \circ Contrast with RRD low resolution historic data

Buying TBs of new disk space was not the problem
Adding more disk to a running system, however...

• Estimate your future disk usage

• Small storage savings add up over months



Make Sure You Can Scale

- Test and evaluate at scale
 - $\circ~$ Many systems look great when you prototype
 - \circ Fall apart as soon as you scale up to production
 - \circ Testing with 1000s of series, months of results



Keep Everything Moving

- Component independence
 - $\circ~$ Delays in one component shouldn't block others
 - \circ Think parallel from the start
 - Split tasks amongst CPU cores
 - $\circ\,$ Use message queues for buffering
 - RabbitMQ is great
 - Python multiprocessing Queues for small jobs



The Best Lesson

- NNTSC works as intended!
 - $\circ~$ Easy to extend by adding new collections
 - A core part of our ongoing research projects
 - AMP
 - Network anomaly detection
 - Passive layer-7 statistics
 - Cloud security monitoring

