# Observing Internet Path Transparency

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measurement and architecture for a middleboxed internet

#### measurement

#### architecture

### experimentation



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# **Observing Path Transparency:** What and Why?



- Determine the extent to which transport-layer protocols and features are impaired by accidental and purposeful manipulation in the present Internet
  - Provide guidance for protocol engineering: which features need a fallback, which can we let fail, which will never work?
- Take simple active measurements over many *paths*, infer *conditions*, compose in space in time





# Active Measurement: Pathspider

- Tool<sup>1</sup> for one-sided measurement of many targets from a single source, with simultaneous passive observation of generated packets
- Plugins for ECN, TFO, DSCP
  - Extension support
  - Connectivity dependency
- Automation<sup>2</sup> of cloud-originated measurement of public targets<sup>3</sup>
  - Multiple-source measurement for path-dependency inference
    - [1] https://pathspider.net/
    - [2] https://github.com/mami-project/autospider-salt
    - [3] https://github.com/mami-project/targets







# Composition and Analysis: Path Transparency Observatory



measurement

- Collect observation data as raw output from various tools (including Pathspider)
- 1<sup>st</sup> stage (raw) analysis converts these to *base* observation four-tuples:

#### {t, p, c, v}

- t: time interval during which observation is valid
- p: path designator, a sequence of path elements from observation point or source to target or destination
- c: condition observed (within a defined space of conditions)
- v: value associated with condition observed
- n<sup>th</sup> stage derives composed observations from base observations



### Design Goals: Path Transparency Observatory



- Provide comparability, reduction, and visibility to data from different sources through a common schema for path transparency information.
- Ensure repeatability by providing provenance, link observations to intermediate and raw data as well as analysis code (by commit reference).
- Provide safety for collected data via:
  - Variable-precision, anonymizable path designators.
    - IP, prefix, AS, pseudonym-level.
  - Code reviews of contributed analyzers.
  - Human review of first stage results.
- Provide accessibility with a web front-end for issuing queries as well as "canned" queries for common conditions.



# **Design: Path Transparency Observatory**







# Lessons Learned: Medium Data Suffices



- Initial design: Big Data<sup>™</sup> compliant
  - HDFS for raw data files, Spark for raw analysis, MongoDB for observation and metadata storage, provenance per observation.
  - Lots of overhead for not much win
  - Rigid workflow poorly matched to research
- Reimplementation: keep it simple (and party like it's 1999)
  - Raw data in ext4, raw analysers over streams
  - PostgreSQL for observations and metadata w/ provenance and derived analysis per observation set.
  - Human intervention in analysis (required for review anyway).



#### \_\_\_\_\_

measurement

# Lessons Learned: path opacity not so different from censorship/non-neutrality

- Measurement of path-dependent ECN connectivity dependence: inferred middlebox interference far from the endpoint.
- Automated measurement reduces the noise floor, eliminates transient failure.
- What we see: failures much more likely in countries with documented heterogeneous, TCP-interfering censorship.





## **The Future**



measurement

- Convergence with censorship/neutrality measurement
  - Definition of condition set in terms of OONI test specifications; integration of Pathspider with OONI.
- Transition to access network/mobile measurement
- Pay more attention to the path
  - Now we just look at endpoints, i.e. [src, \*, dst]
  - Add resolution-time AS and traceroute to Pathspider
  - Explore graph databases for comparison/analysis

