

# ***Internet Worms: Current Capabilities in Awareness, Detection, Response***

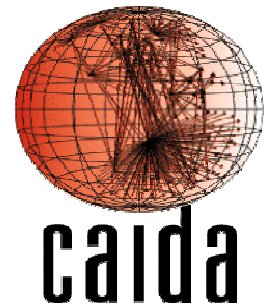
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# Outline

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- Detecting Internet Worms
  - Network Telescope
- Recent Internet Worms
  - Code Red
  - SQL Slammer (Sapphire)
- Worm Quarantine
  - How well could it work?

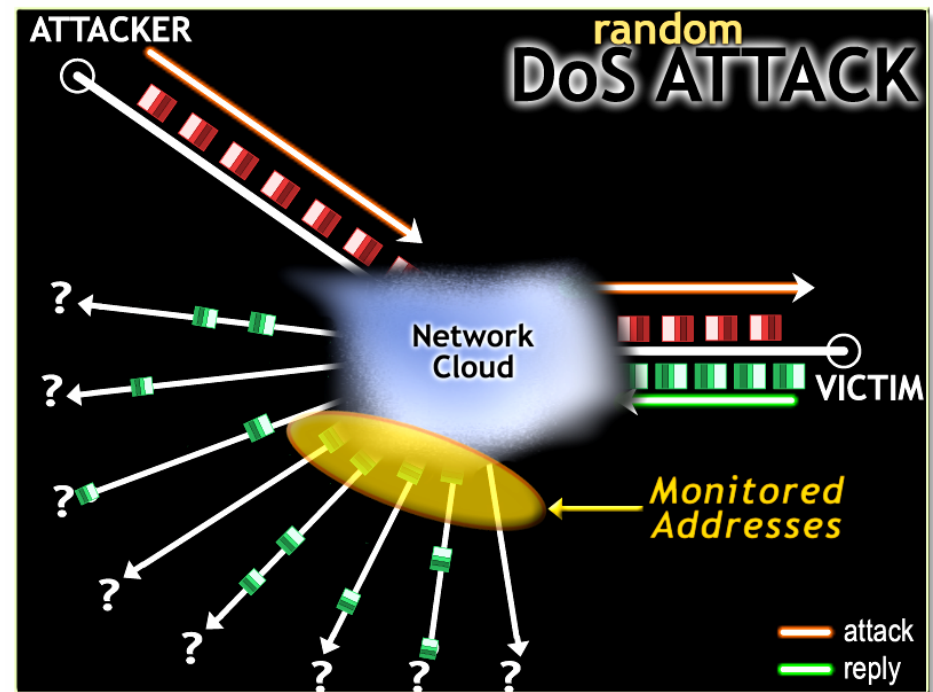
# *Network Telescope*

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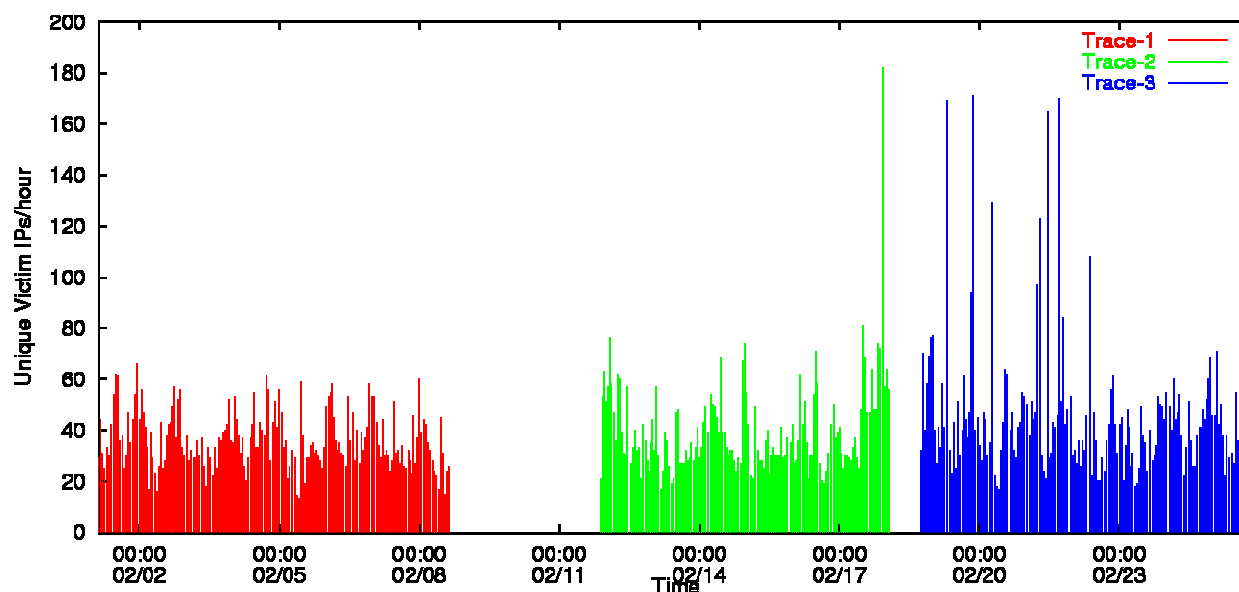
- Chunk of (globally) routed IP address space
  - 16 million IP addresses
- Little or no legitimate traffic (or easily filtered)
- Unexpected traffic arriving at the network telescope can imply remote network/security events
- Generally good for seeing explosions, not small events
- Depends on random component in spread

# Network Telescope: Denial-of-Service Attacks

- Attacker floods the victim with requests using random spoofed source IP addresses
- Victim believes requests are legitimate and responds to each spoofed address
- We observe  $1/256^{\text{th}}$  of all *victim responses* to spoofed addresses [MSV01]



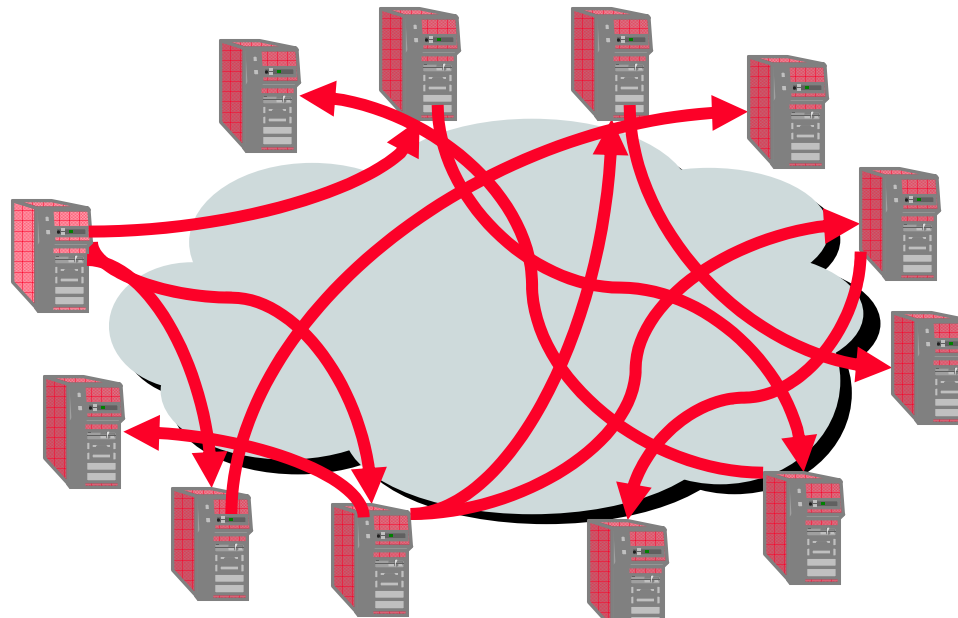
# Denial-of-Service Attacks



- Current denial-of-service statistics:
  - 300 ongoing denial-of-service attacks every minute
  - 890 unique victims per day
  - 3481 denial-of-service attacks per week

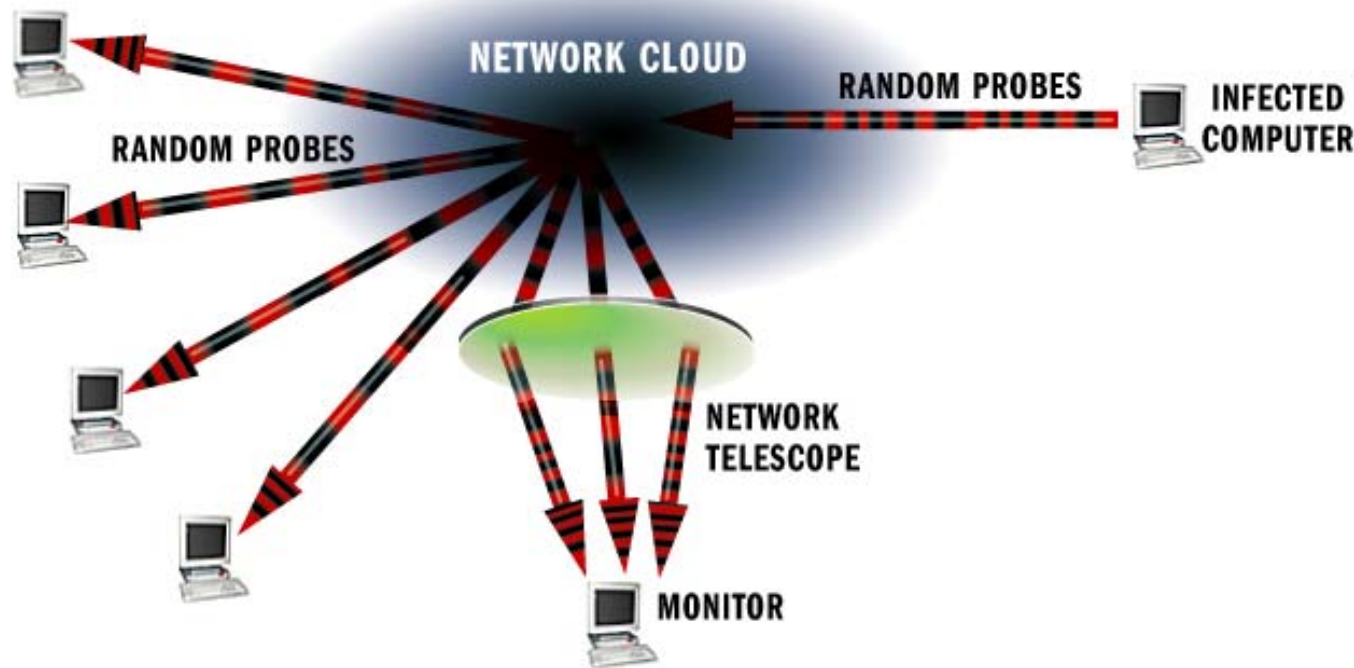
# *What is a Network Worm?*

- Self-propagating self-replicating network program
  - Exploits some vulnerability to infect remote machines
    - No human intervention necessary
  - Infected machines continue propagating infection



University California, San Diego – Department of Computer Science

# Network Telescope: Worm Attacks



- Infected host scans for other vulnerable hosts by randomly generating IP addresses
- We monitor 1/256<sup>th</sup> of all IPv4 addresses
- We see 1/256<sup>th</sup> of all worm traffic of worms with no bias and no bugs

# *Internet Worm Attacks: Code-Red*

*(July 19, 2001)*

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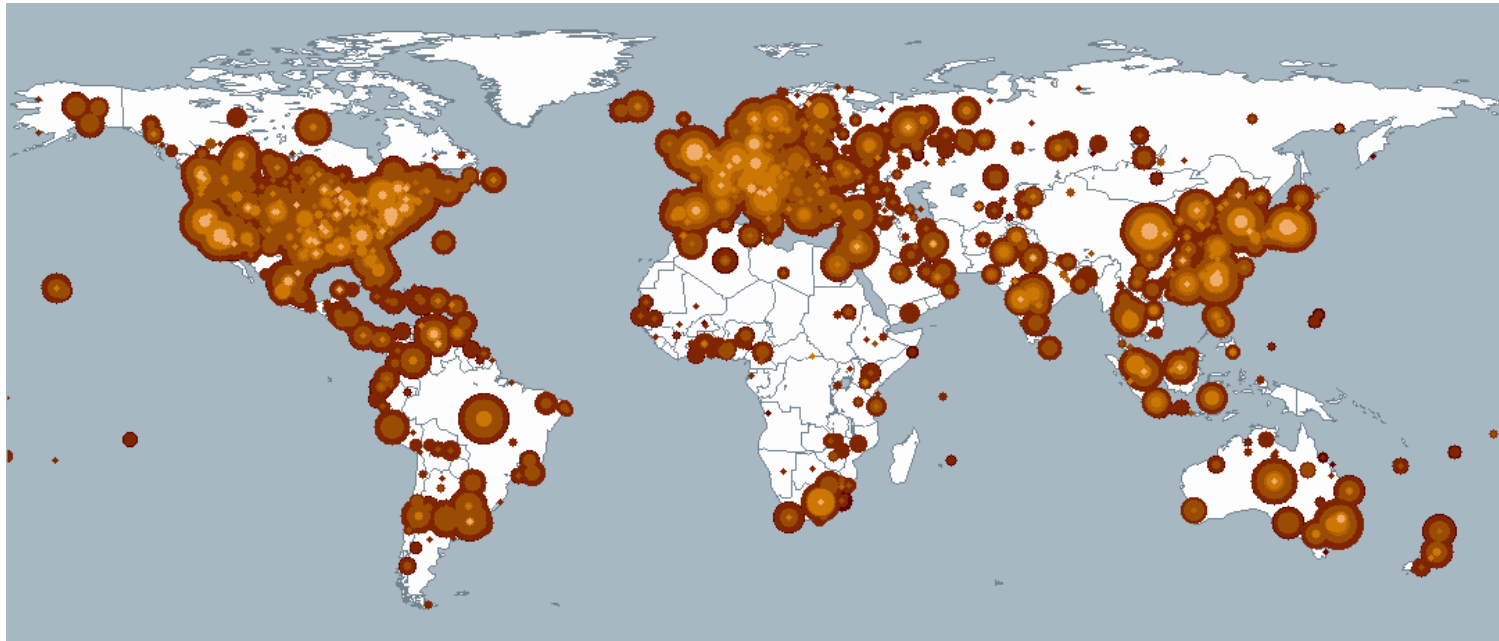
- Animation





# Internet Worm Attacks: Code-Red

(July 19, 2001)



- 360,000 hosts infected in *ten hours*
- No effective patching response
- More than \$1.2 billion in economic damage in the first ten days
- Collateral damage: printers, routers, network traffic

# *Response to August 1st CodeRed*

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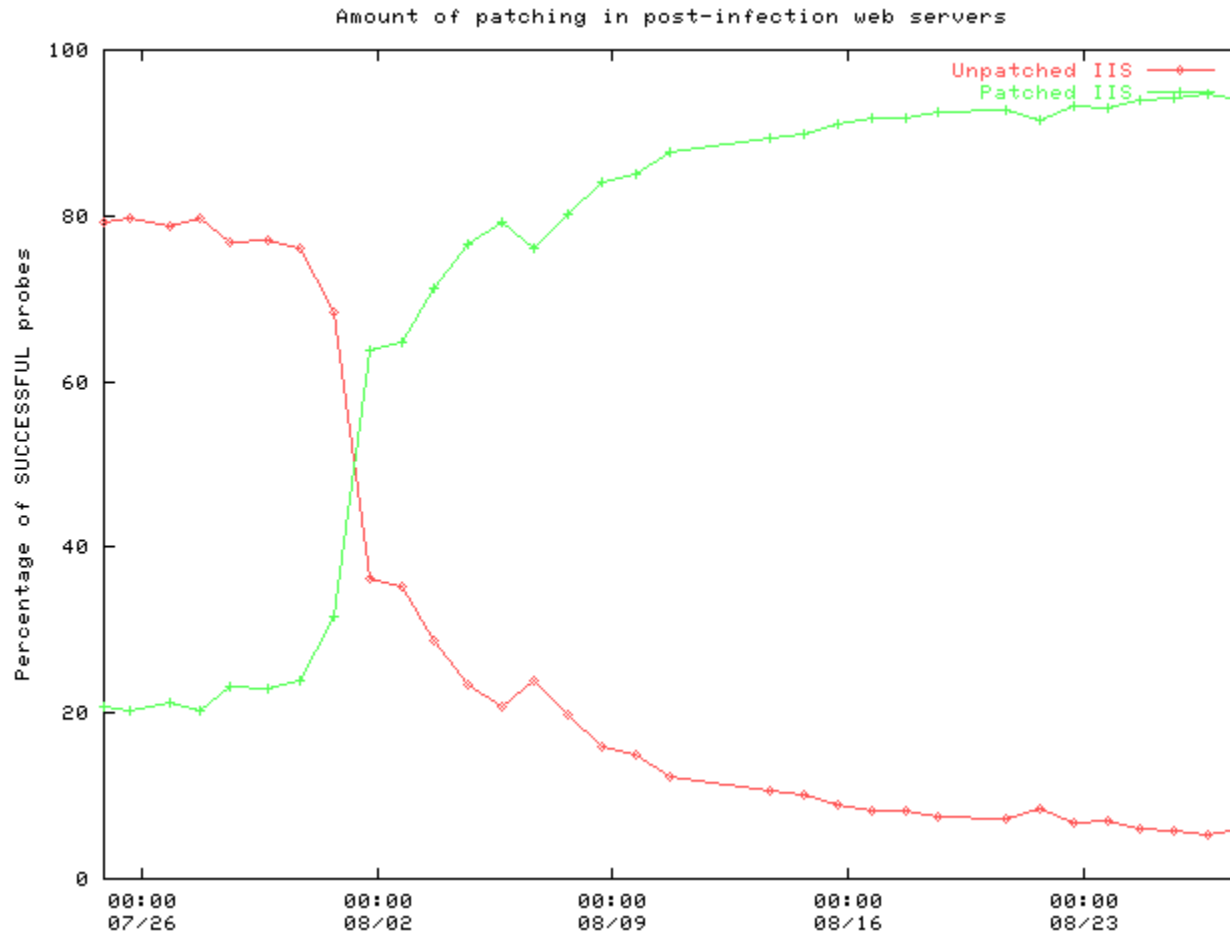
- CodeRed was programmed to deactivate on July 20<sup>th</sup> and begin spreading again on August 1<sup>st</sup>
- By July 30<sup>th</sup> and 31<sup>st</sup>, more news coverage than you can shake a stick at:
  - FBI/NIPC press release
  - Local ABC, CBS, NBC, FOX, WB, UPN coverage in many areas
  - National coverage on ABC, CBS, NBC, CNN
  - Printed/online news had been covering it since the 19<sup>th</sup>
- “Everyone” knew it was coming back on the 1<sup>st</sup>
- Best case for human response: known exploit with a viable patch and a known start date

# *Patching Survey*

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- How well did we respond to a best case scenario?
- Idea: randomly test subset of previously infected IP addresses to see if they have been patched or are still vulnerable
- 360,000 IP addresses in pool from initial July 19th infection
- 10,000 chosen randomly each day and surveyed between 9am and 5pm PDT

# Patching Rate

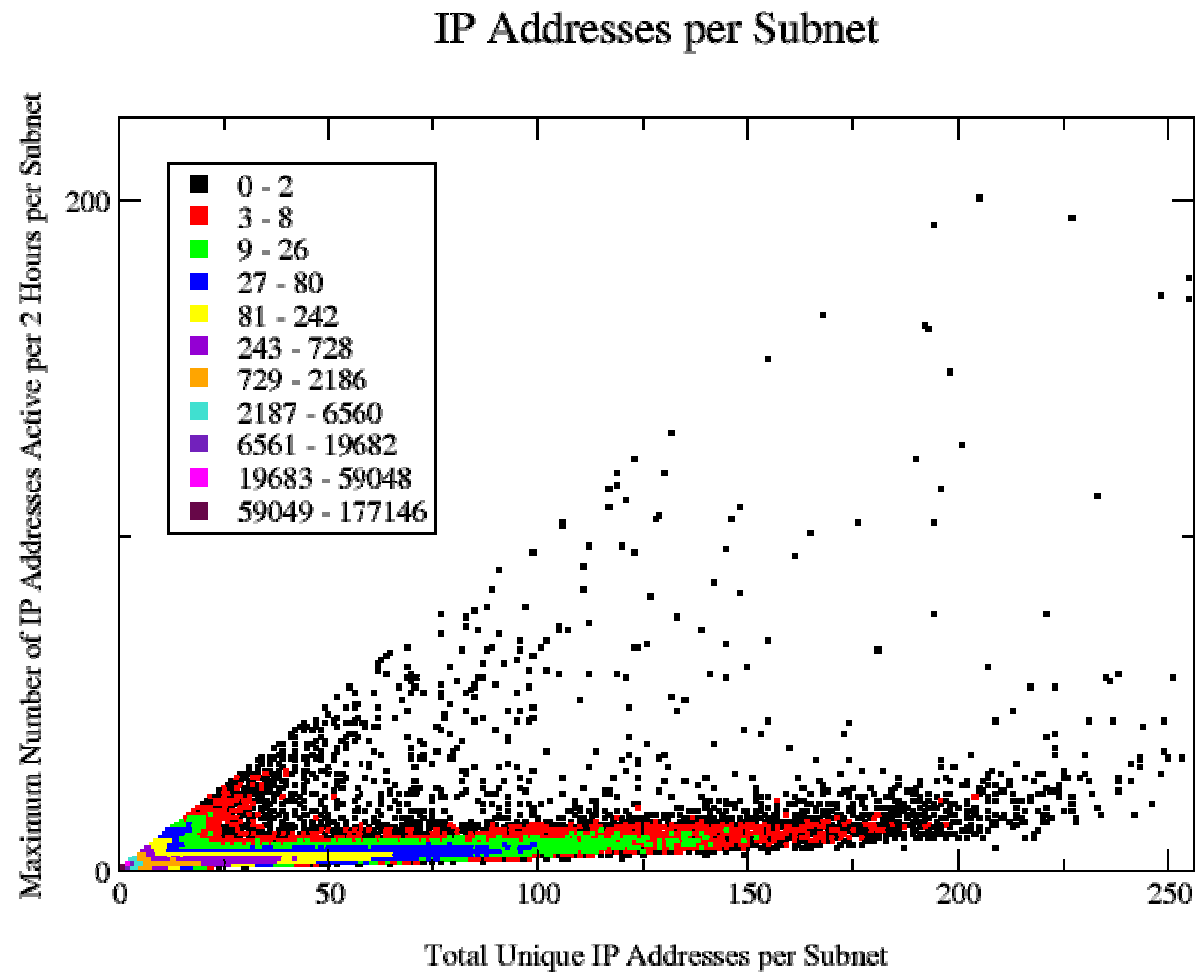


# Dynamic IP Addresses

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- How can we tell how when an IP address represents an infected **computer**?
- Resurgence of CodeRed: Max of ~180,000 unique IPs seen in any 2 hour period, but more than 2 million across ~a week.
- This ***DHCP effect*** can produce skewed statistics for certain measures, especially over long time periods

# *DHCP Effect seen in /24s*



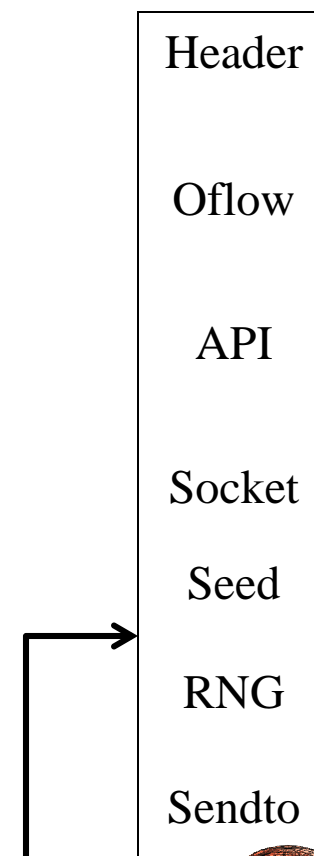
# Summary of Recent Events

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- **CodeRed** worm released in Summer 2001
  - Exploited buffer overflow in IIS
  - Uniform random target selection (after fixed bug in CRv1)
  - Infects 360,000 hosts in 10 hours (CRv2)
  - Still going...
- Starts **renaissance** in worm development
  - CodeRed II
  - Nimda
  - Scalper, Slapper, Cheese, etc.
- Culminating in **Sapphire/Slammer** worm (Winter 2003)

# Inside the Sapphire/Slammer Worm

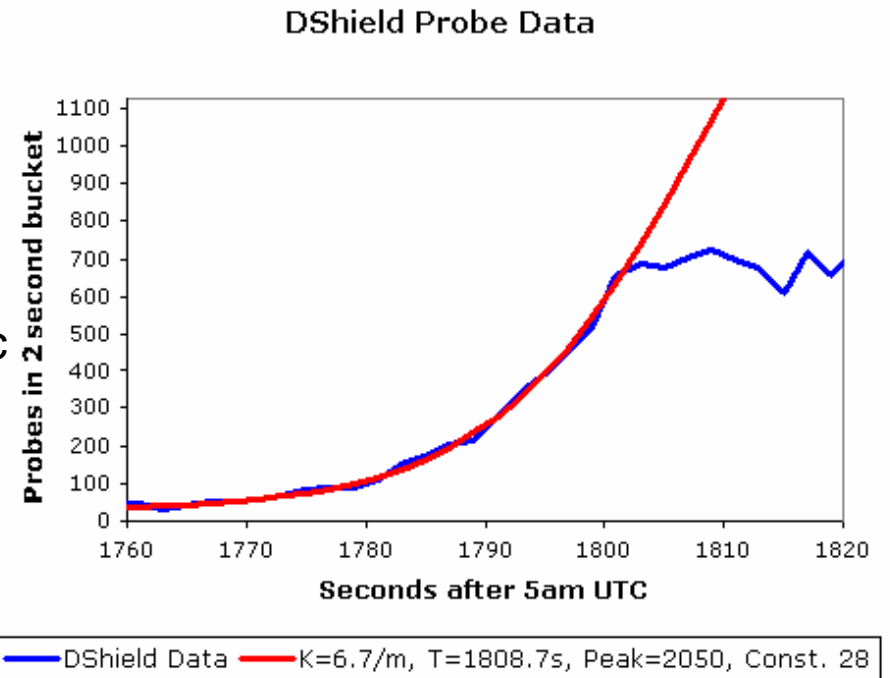
- Exploited bug in MSSQL 2000 and MSDE 2000
- Worm fit in a single UDP packet (404 bytes)
- Simple code structure
  - Cleanup from buffer overflow
  - Get API pointers
  - Create socket & packet
  - Seed RNG with `getTickCount()`
  - While (TRUE)
    - Increment RNG (mildly buggy)
    - Send packet to RNG address
- Key insight: non-blocking & stateless scanning (adaptable to TCP-based worms)





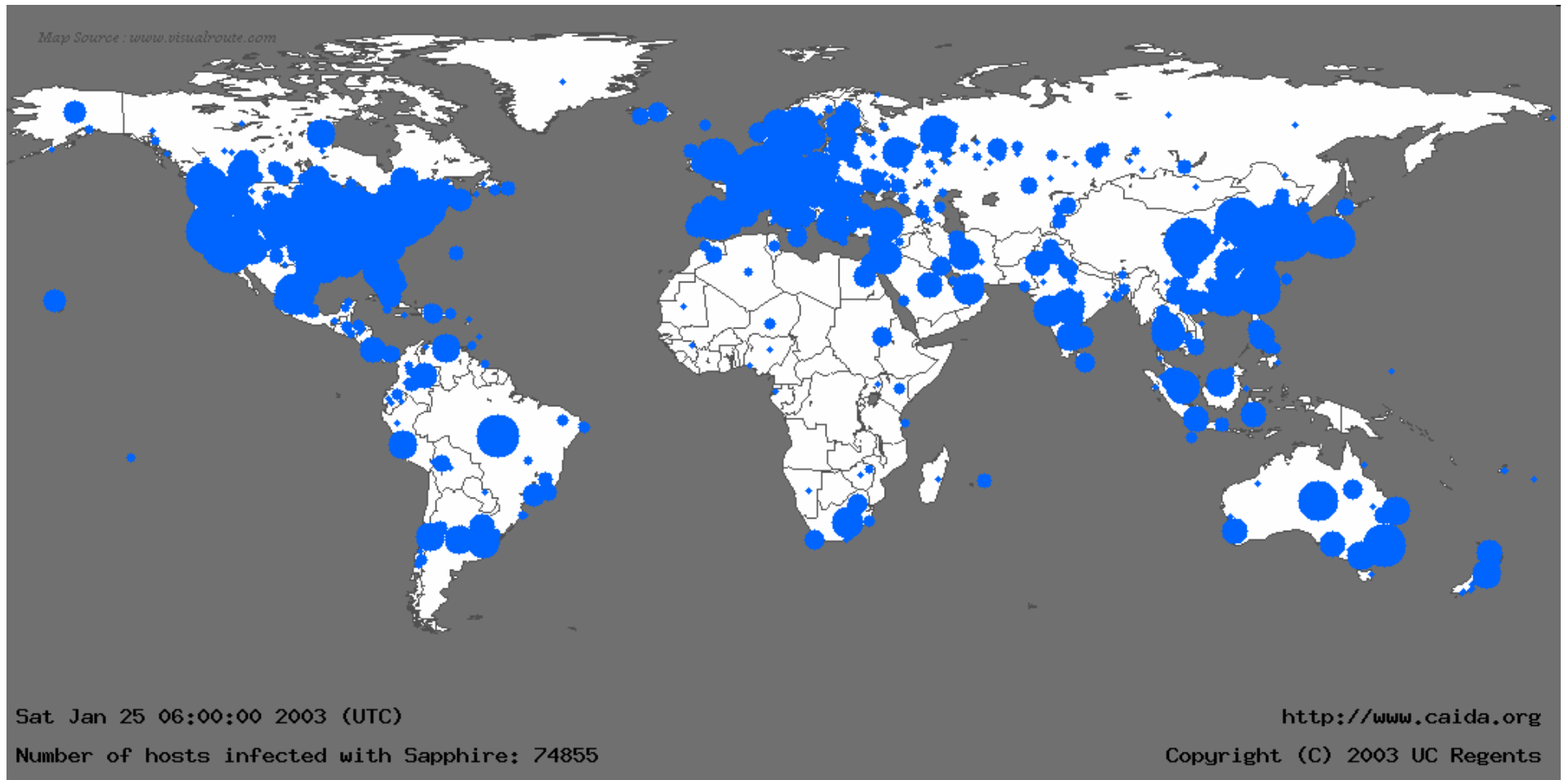
# Sapphire growth

- First ~1min behaves like classic random scanning worm
  - Doubling time of ~8.5 seconds
  - Code Red doubled every 40mins
- >1min worm starts to saturate access bandwidth
  - Some hosts issue >20,000 scans/sec
  - Self-interfering
- Peaks at ~3min
  - 55million IP scans/sec
- 90% of Internet scanned in <10mins
  - Infected ~100k hosts  
(conservative due to PRNG errors)



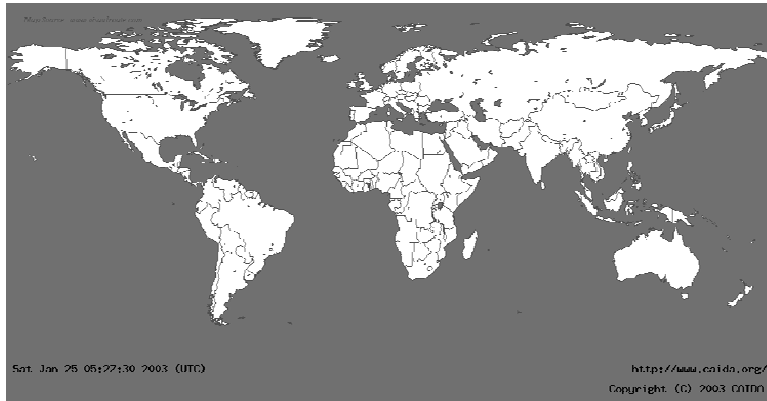
# Sapphire Animation

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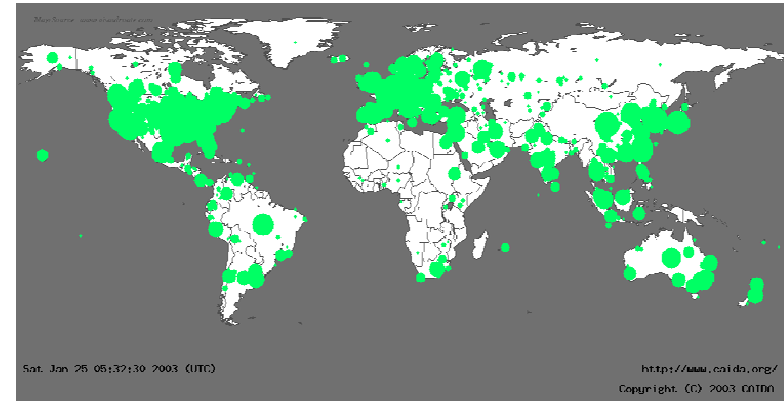


# Internet Worm Attacks: Sapphire

(aka SQL Slammer) – Jan 24, 2003



Before 9:30PM (PST)



After 9:40PM (PST)

- Over 75,000 hosts infected in *ten minutes*
- Sent more than 55 million probes per second world wide
- Collateral damage: Bank of America ATMs, 911 disruptions, Continental Airlines cancelled flights
- Unstoppable; relatively benign to hosts

# *The Sky is Falling...*

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- **Worms are the worst Internet threat today**
  - Many *millions* of susceptible hosts
  - *Easy* to write worms
    - Worm payload separate from vulnerability exploit
    - Significant code reuse in practice
  - Possible to cause major damage
    - Lucky so far; existing worms have benign payload
    - Wipe disk; flash bios; modify data; reveal data; Internet DoS
- **We have no operational defense**
  - Good evidence that humans don't react fast enough
  - Defensive technology is nascent at best

# *What can we do?*

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- **Measurement**
  - What are worms doing?
  - What types of hosts are infected?
  - Are new defense mechanisms working?
- **Develop operational defense**
  - Can we build an automated system to stop worms?

# *Network Telescope Observation Station*

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- Continuous data collection with rotating data files:
  - full packet trace kept for 24 hours
  - complete packet header trace kept for 1 week
  - aggregated data (e.g. flow tables) stored indefinitely
- Sanitized data publicly accessible
- Eventual expansion to include monitoring distributed address space
- Planned data collection/display system – does not yet exist

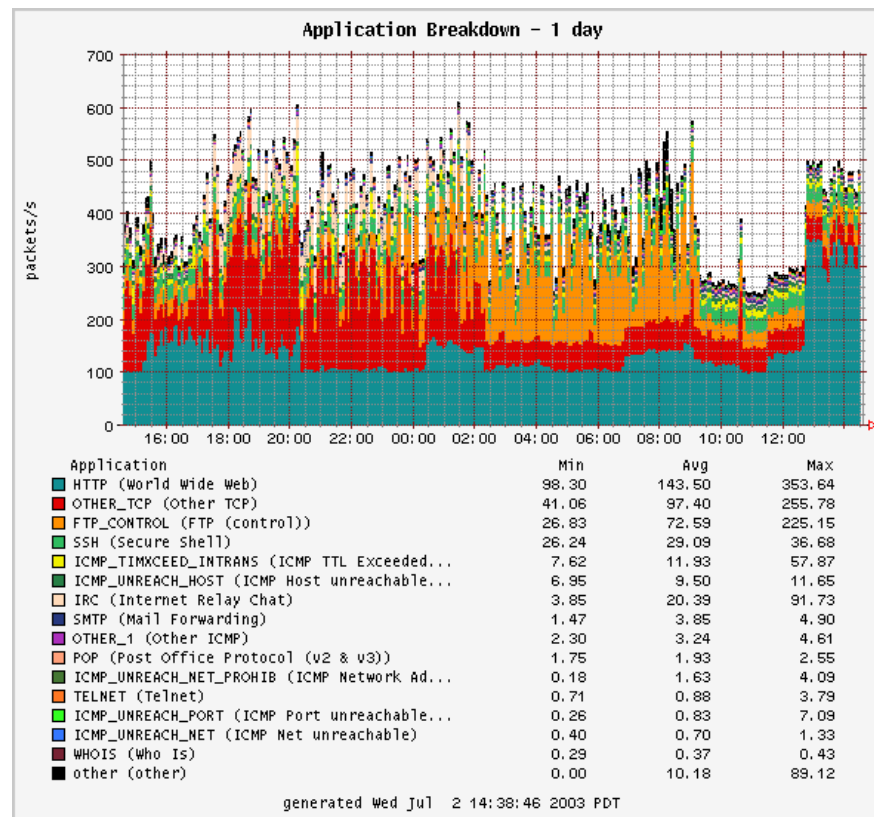
# ***NTOS Graphical Interface***

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- Publicly accessible realtime graphical monitor
  - denial-of-service attacks
  - worm activity
  - port scanning
- Authorized users:
  - Drilldown functionality:
    - time scale
    - transport protocol
    - application ports
  - Ability to save (manually or automatically) data of interest
  - Email/pager alerts for trigger events

# NTOS Graphical Interface: Global Backscatter Traffic

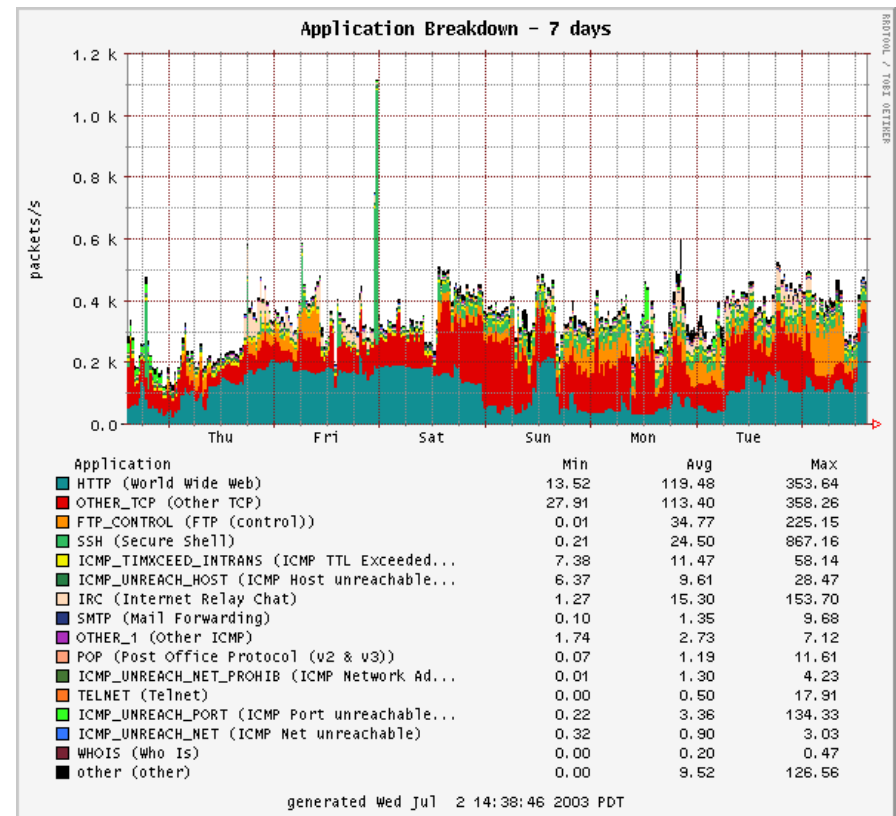
- July 1, 2003
- Backscatter across a day highly variable
- Continuous port 80 attacks
- Intermittent FTP attacks
- Intermittent IRC attacks (often classified as “Other TCP”)





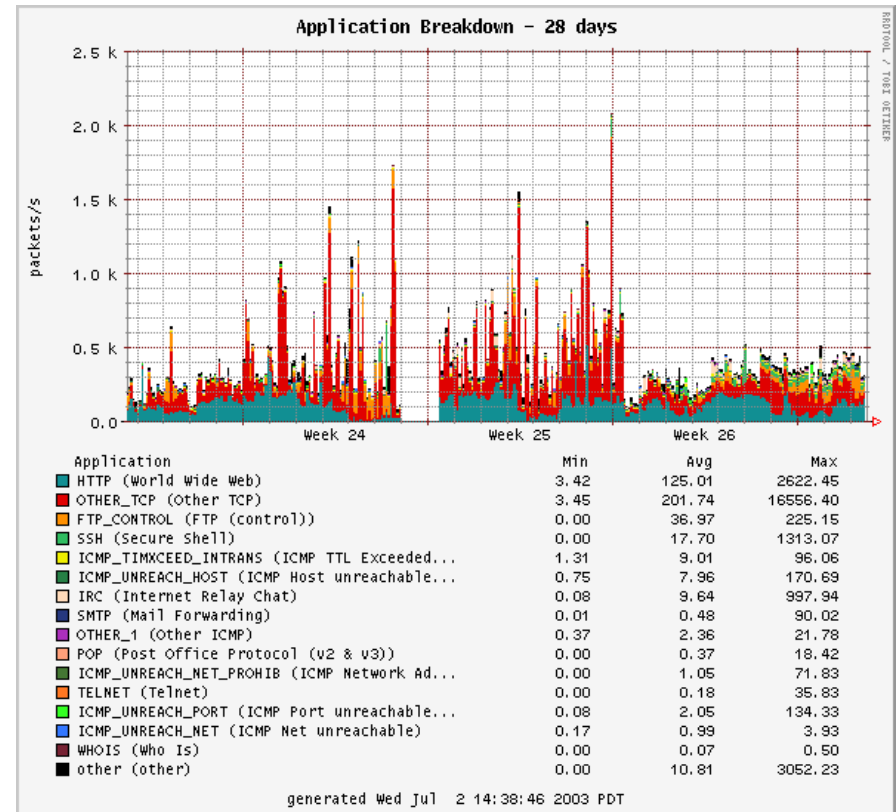
# NTOS Graphical Interface: Global Backscatter Traffic

- June 25 - July 1, 2003  
(one week)
- Traffic level highly variable
- Some very large volume attacks
- Some attacks missed because traffic volume crashed monitor



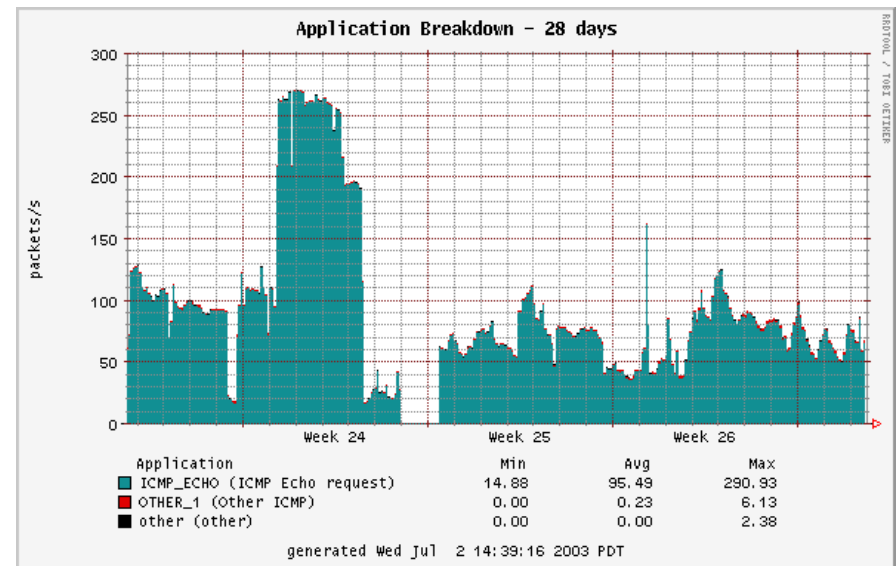
# NTOS Graphical Interface: Global Backscatter Traffic

- July 1, 2003
- Continuous ~300k packet/second backscatter
- Intermittent large attacks up to ~20k packets/second
- Huge traffic influx overloads monitor



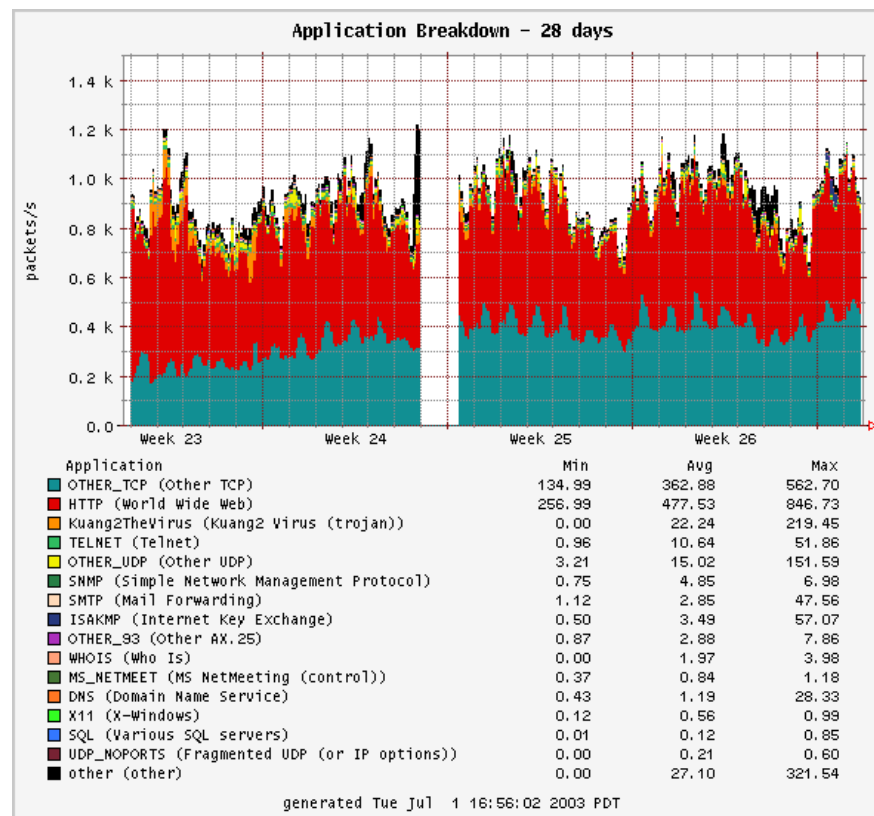
# NTOS Graphical Interface: Global Host Scanning

- ICMP Host Scanning
- June 2003
- Blue bars show sapphire traffic from a single host
- Huge traffic influx overloaded monitor



# NTOS Graphical Interface: Global Worm/Scan Traffic

- Worm / Port Scan Traffic
- June 2003
- Blue bars show sapphire traffic from a single host
- Huge traffic influx overloaded monitor



# Summary

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- Worms are the worst threat to the Internet today
  - Millions of remotely exploitable bugs
  - Millions of unpatched machines
  - Fast worms are easy to write
  - Only a matter of time before we see a malicious payload
- Planned Network Telescope Observation Station:
  - Realtime monitor of:
    - worm spread
    - denial-of-service
    - worm and port scans
  - Archived data for in-depth analysis.

# *On to Part 2...*

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Is it possible to stop Internet worms?

# *Open Research Questions*

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- Denial-of-Service Attacks
  - interactive timeouts
  - multiple protocol attacks
  - multiple attacks against a single victim
  - overall trends
- Internet Worms
  - random number generation and spread rates
  - victim classification/hitlists
  - effective countermeasures

# Acknowledgements

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- Collaborators:
  - UCSD-CSE: Geoff Voelker, Stefan Savage, Jeffrey Brown
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  - UWISC: Dave Plonka
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- Funding:
  - Cisco University Research Program (URP)
  - DARPA
  - NSF
  - CAIDA Members



## *Related Papers*

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- Inferring Internet Denial-of-Service Activity [MSV01]
  - David Moore, Stefan Savage, Geoff Voelker
  - <http://www.caida.org/outreach/papers/2001/BackScatter/>
- Code-Red: A Case Study on the spread and victims of an Internet Worm [MSB02]
  - David Moore, Colleen Shannon, Jeffrey Brown
  - <http://www.caida.org/outreach/papers/2002/codered/>
- Internet Quarantine: Requirements for Containing Self-Propagating Code [MSVS03]
  - David Moore, Colleen Shannon, Geoff Voelker, Stefan Savage
  - <http://www.caida.org/outreach/papers/2003/quarantine/>
- The Spread of the Sapphire/Slammer Worm [MPS03]
  - David Moore, Vern Paxson, Stefan Savage, Colleen Shannon, Stuart Staniford, Nicholas Weaver
  - <http://www.caida.org/outreach/papers/2003/sapphire/>

# Reference

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- Code-Redv1, Code-Redv2, CodeRedII, Nimda
  - <http://www.caida.org/analysis/security/code-red/>
- Code-Redv2 In-depth analysis
  - [http://www.caida.org/analysis/security/code-red/coderedv2\\_analysis.xml](http://www.caida.org/analysis/security/code-red/coderedv2_analysis.xml)
- Spread of the Sapphire/SQL Slammer Worm
  - <http://www.caida.org/analysis/security/sapphire/>