# Impactful Routing Research with PEERING

Combining intradomain emulation with *real* BGP connectivity

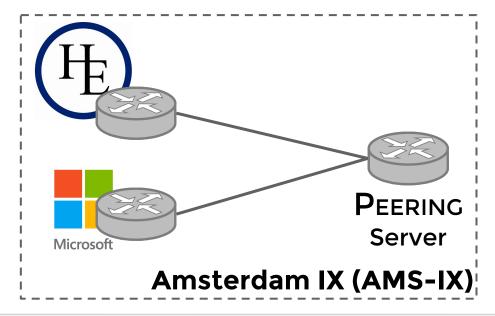
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# With PEERING, experiments can exchange BGP routes and traffic at locations around the world

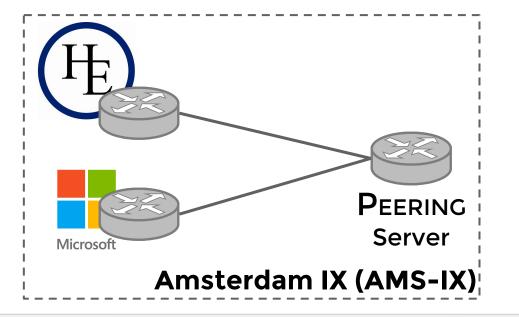
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BGP routes and traffic at locations around the world



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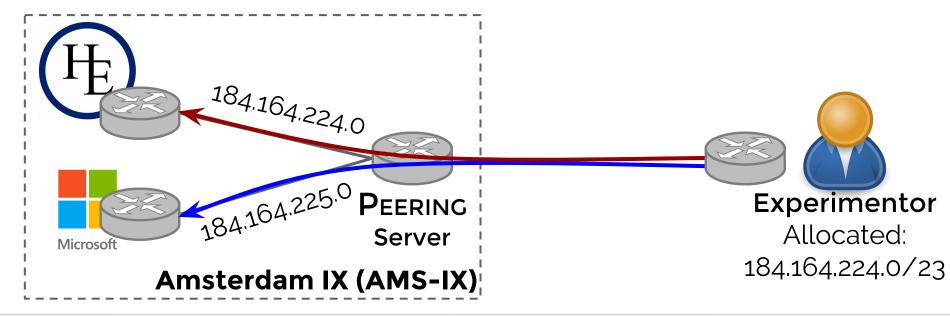
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### **PEERING provides unprecedented control**

Route monitors / traceroutes only measure *existing* routes Simulations and emulations lack realism

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With **PEERING**, experiments can **make changes...** 

- route poisoning to check how other networks react
- announce / withdraw routes at different PoPs / for different peers
- select their outgoing routes

# Measuring ROA Filter Adoption with PEERING

#### **Route Origin Authorizations (ROA)**

- specifies which networks are allowed to announce a prefix

Existing studies have focused on the **adoption** of ROAs

- do prefixes have ROAs and do they match the observed routes?
- but ROAs are only effective if they are used in routing decisions

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#### **Route Origin Authorizations (ROA)**

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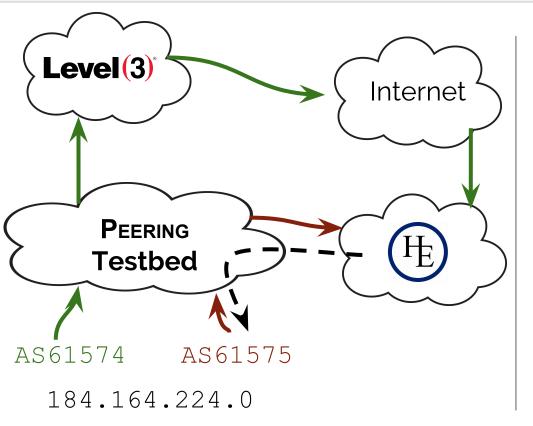
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With **PEERING**, we're measuring how / if **ROAs** are used in decisions

- coordinate BGP announcements, ROA manipulations
- observe how ASes react (traceroutes, BGP collectors)

### **Announce Anchor Prefix** (184.164.224.0/24)



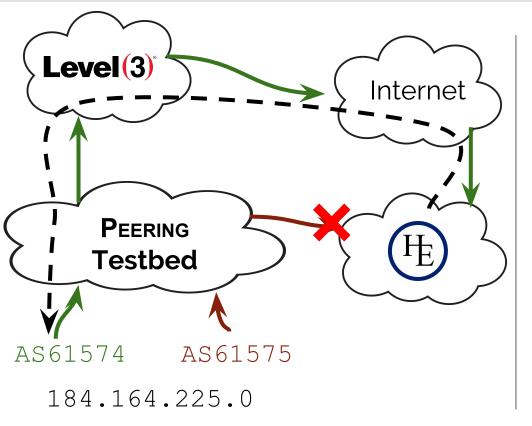
#### Announce anchor prefix prefix originated from two ASNs

AS61574's announcement is propagated to a transit provider

AS61575's announcement is propagated directly to peer

**Expected path for HE to prefix** HE -> PEERING -> AS61575 (shortest path)

### Check Behavior for Test Prefix (184.164.225.0/24)



Add ROA for test prefix AS61574 is valid origin

### Announce test prefix originated from same ASNs propagated to same peers

**If HE's filters account for ROAs** will reject route from 61575 prefer longer route from 61574

# Measuring Path Performance with PEERING

Large content and cloud providers have many paths to destination

- result of lots of peering at IXPs and backbones between PoPs

### What's the value of this rich interdomain connectivity?

- can it help improve end-user experience? (bypass congestion?)
- what's the relative value of different IXP connections?

# Measuring Path Performance with PEERING

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### With **PEERING**, we can:

- direct traffic across different paths and measure performance
- build and evaluate systems that leverage this rich connectivity

# **Research Supported by PEERING**

- LIFEGUARD: route around failures
- PECAN: joint content & network routing
- PoiRoot: locate root cause of path changes
- ARROW: deployable fix to routing problems
- SDX: software-defined Internet exchange
- Measuring Internet routing policies
- Sprite: SDN-based inbound traffic engineering
- RAPTOR: Routing attacks on TOR

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(**bold** = **PEERING** required)

# **Updates on PEERING Testbed**

# More Points of Presence, More IXP Connectivity

### Now control 8 ASNs, multiple IPv4 and v6 prefixes

- Officially transferred our primary ASN (47065) from GENI

### PEERING projected to have 17 points of presence by mid-year

- adding 10 or 40G connectivity at CloudLab sites (3 sites)

### Highest priority = Internet Exchange Points (7 sites)

- Seattle Internet Exchange (connected)
- Amsterdam Internet Exchange (connected)
- Phoenix Internet Exchange (connected)
- Equinix facilities in Dallas and Asburn (equipment at facilities)
- Brazil Internet Exchange in São Paulo (shipping soon)
- One Wilshire in Los Angeles (planning)

#### Beacon service continuously issues announcements

- cycles any unallocated prefixes through announcement loop

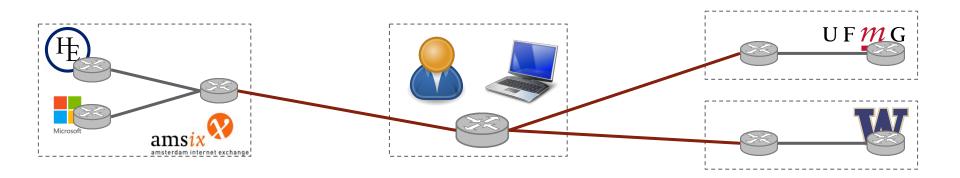
### Experiments can control beacon service

- request announcement through web interface UI
- lower overhead than setting up infrastructure locally (VPNs, BIRD)
- investigating programmatic interface (hackathon feedback)

### **Regular measurements and announcement**

- regular traceroutes from RIPE Atlas towards all /24s (every 20 min)
- announcements archived in BGPMon

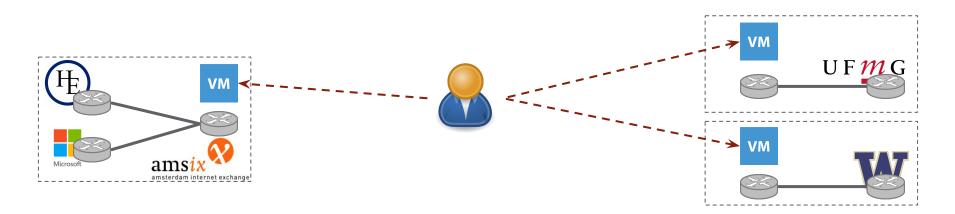
# **Colocating Experiments at PoPs**



Today, clients establish VPN connections to **PEERING** PoPs

- control and data-plane traffic is relayed to their system
- sufficient for almost any control-plane experiment
- difficult to run services, conduct performance measurements

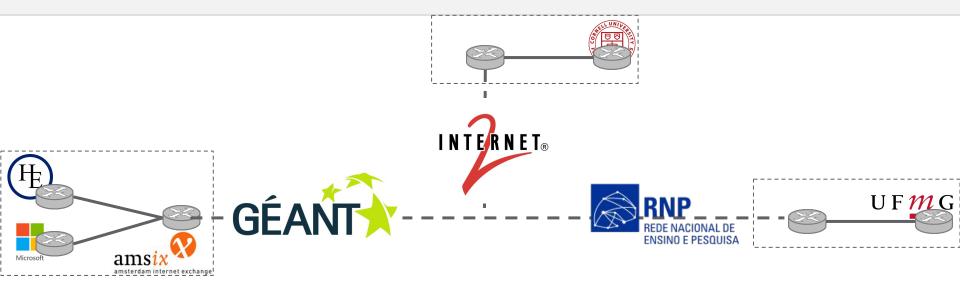
# **Colocating Experiments at PoPs**



Remove backhauling by installing user VMs at PoPs

- supports non-resource intensive experiments
- enables hosting of Anycast content / services
- enables performance / routing experiments

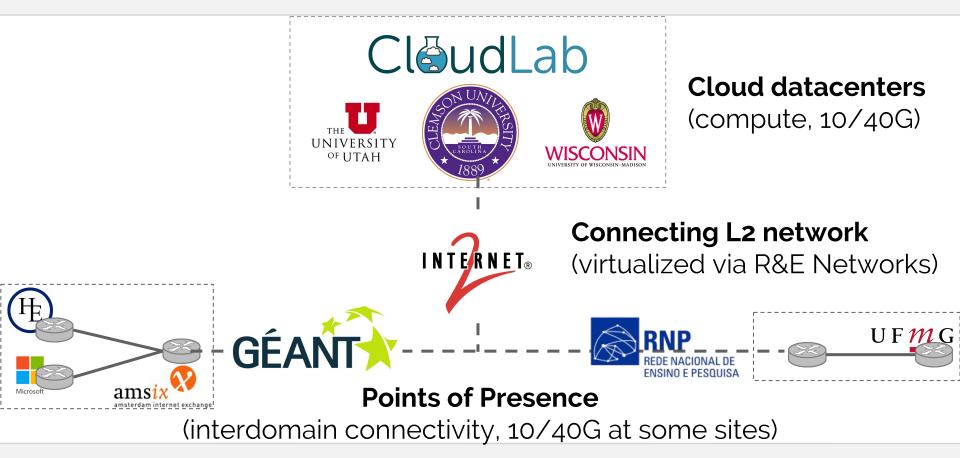
# Virtualized Layer-2 Backbone Connecting Sites



#### Connecting all PoPs via virtualized layer-2 interconnection

- use R&E network infrastructure
- provides performance guarantees, control over routing

# **Experimenting with Large Cloud Networks**



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Datacenters

#### Backhaul

#### Interdomain PoPs

#### Qualitative representation of cloud / content provider's network

- control of intra and interdomain routing, including R&E routes
- services can be hosted for performance / route measurements
- new routing schemes can be evaluated

## Improving Experiment Setup Process

#### New website interface for users

- experiment setup was previously manual, error-prone process
- automated majority of the steps, including allocations
- adding more visibility to website, including looking glass

#### Rewrote setup scripts to make them easier to use

- decide which peers at an IX receive an announcement
- decide how egress traffic is routed among available paths
- changed from Quagga to BIRD to support added functionality
- successfully supported multiple clients during hackathon

# Summary

### **PEERING** is built for the community's research:

- we've tackled the challenge of setting up this infrastructure
- deployed routers and established peerings around the world
- manage filters, traffic restrictions, peering sessions, servers

### Working to expand PEERING to meet the community's needs:

- colocated experiments, backbone connectivity, CloudLab
- supporting a number of new security experiments

### Contact us:

- team@peering.usc.edu