

# Diagnosing: Home Wireless & Wide-area Networks

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**Partha Kanuparth, Constantine Dovrolis**  
Georgia Institute of Technology

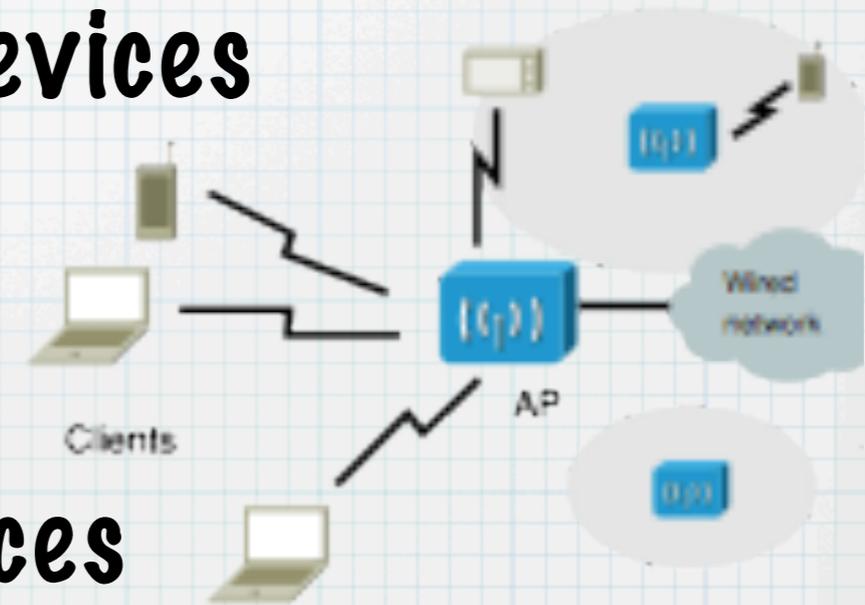
# Two Parts

- \* Diagnosing home wireless networks  
[CCR'12]
- \* Joint work between GT, Telefonica, CMU
- \* Diagnosing wide-area networks  
[in-progress]
- \* Joint work with Constantine Dovrolis
- \* and a quick update on ShaperProbe

# Diagnosing Home Wireless

# Home 802.11 Networks

- \* **Ubiquitous:** most residential e2e paths start/end with 802.11 hop
- \* Use a shared channel across devices
- \* infrastructure, half-duplex
- \* **Co-exist** with neighborhood wireless and non-802.11 devices (2.4GHz cordless, Microwave ovens, ...)



# 802.11 Performance Problems

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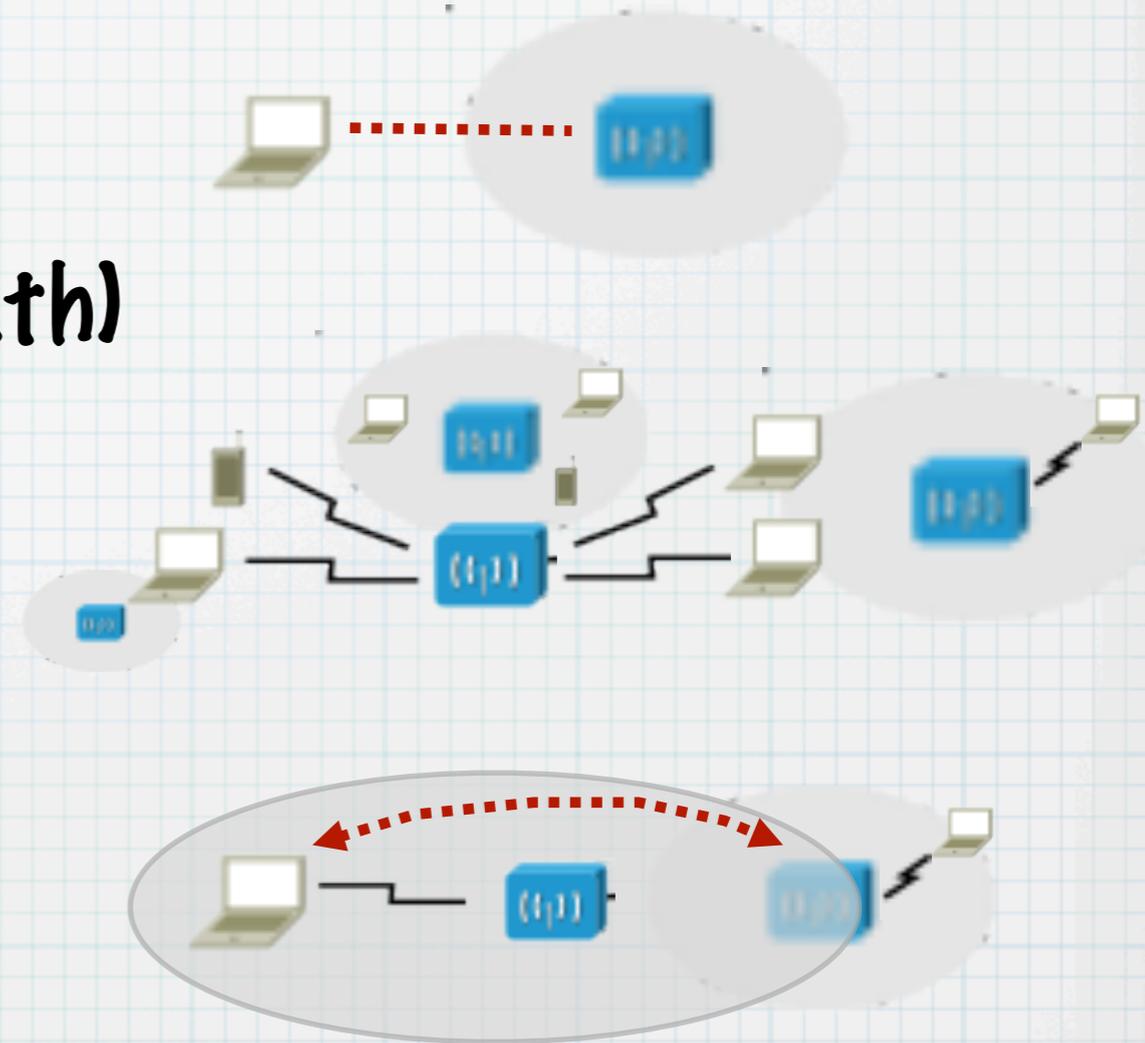
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# 802.11 Performance Problems

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  - \* **Congestion** (due to shared channel)
  - \* **Hidden terminals** (no carrier sense)
  - \* **Non-802.11 interference** (microwave, cordless, ...)

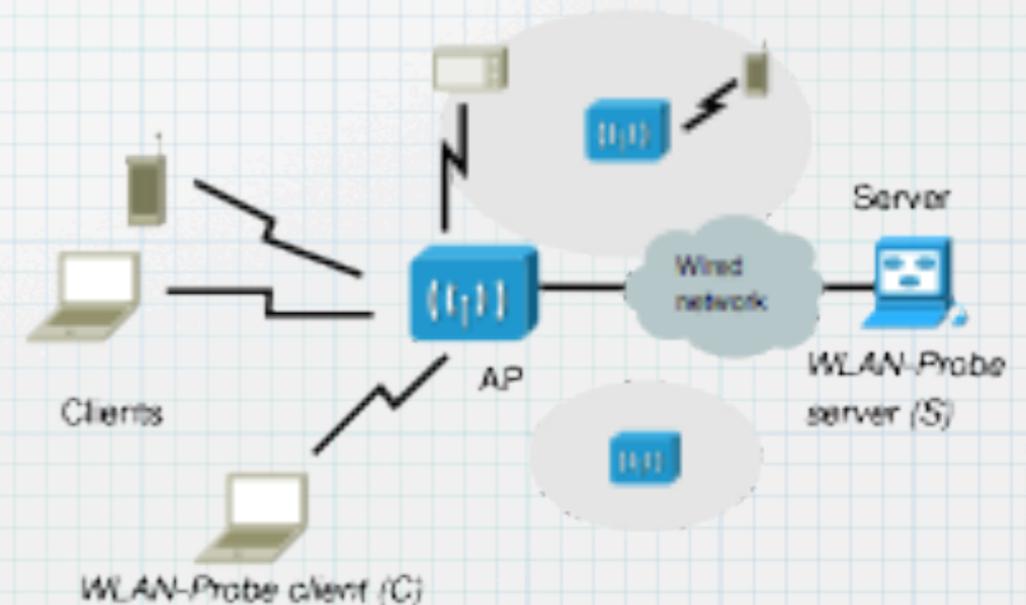


# WLAN-Probe

- \* We diagnose 3 performance pathologies:
  - \* congestion, low signal strength, hidden terminals
- \* Tool: WLAN-Probe
  - \* single 802.11 prober
  - \* user-level: works with commodity NICs
  - \* no special hardware or administrator requirements

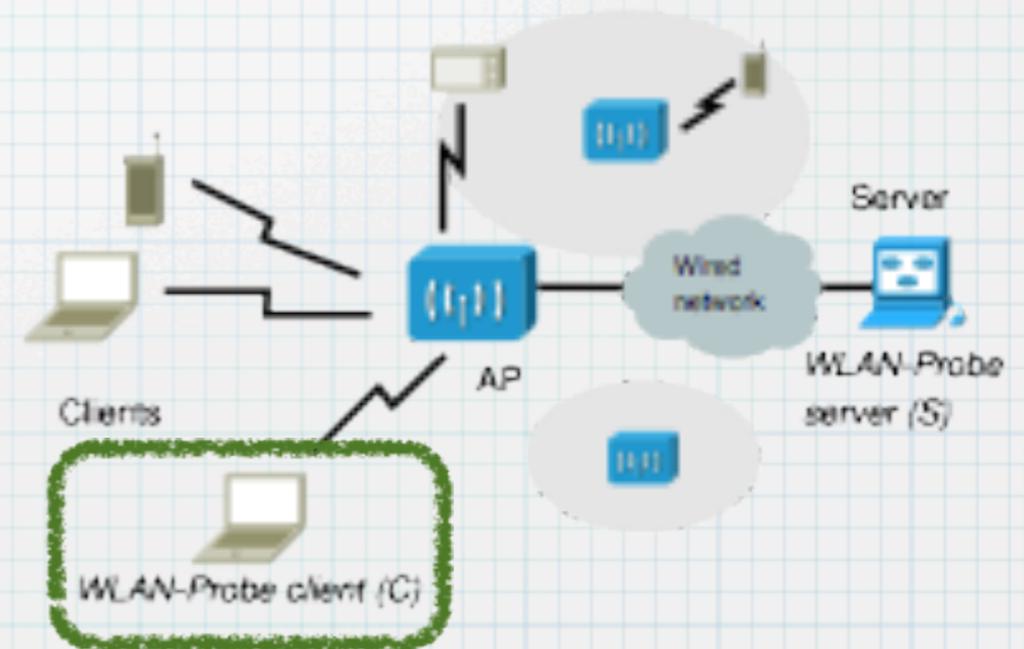
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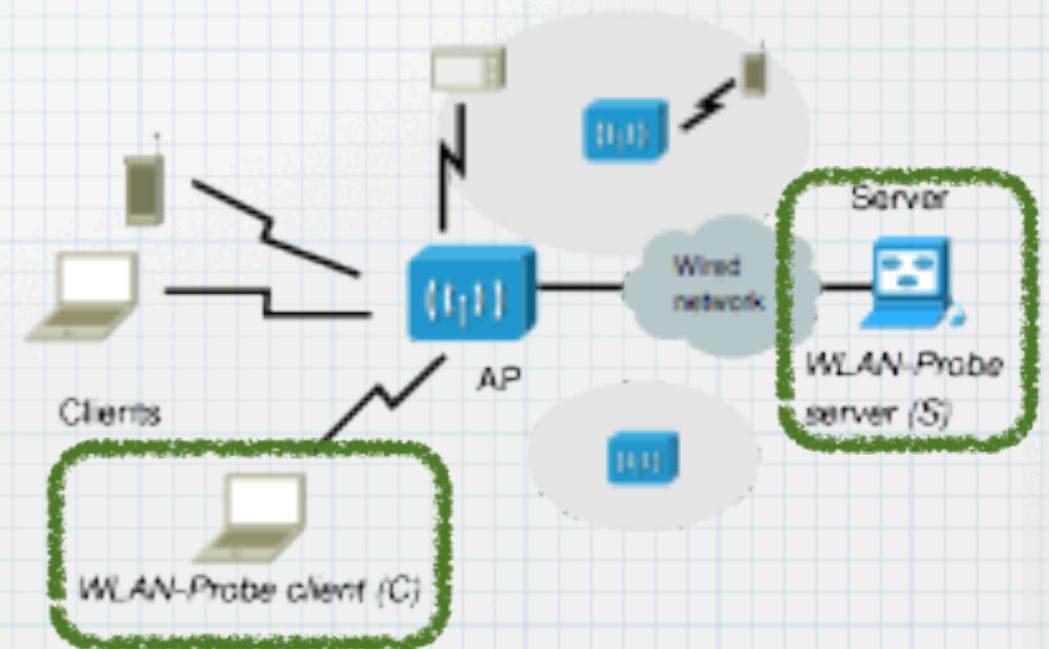
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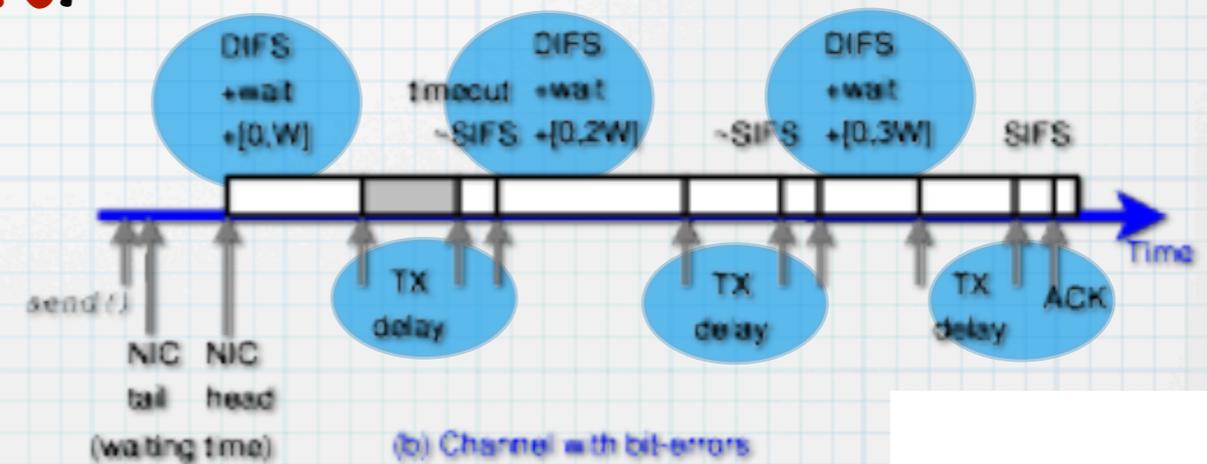
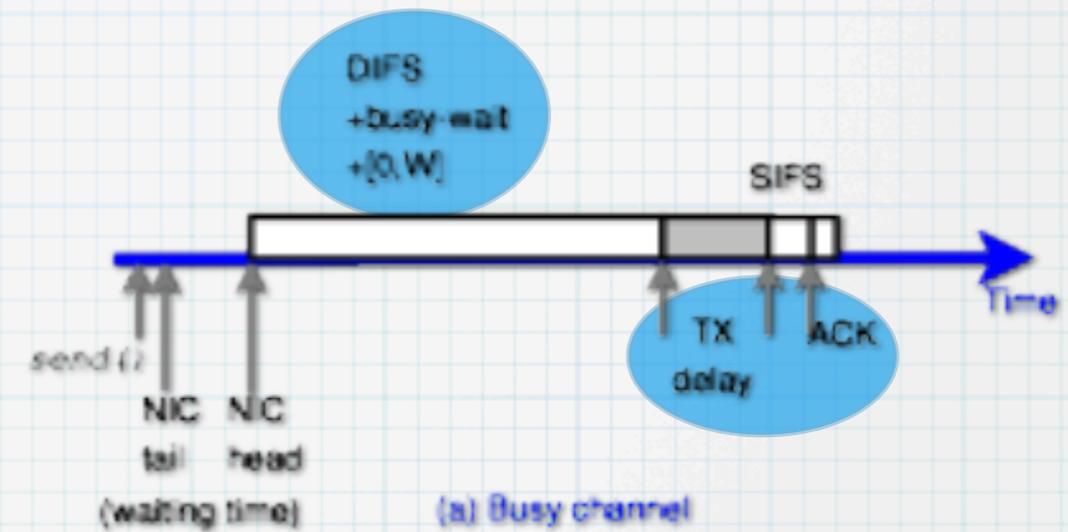
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# Life of 802.11 Packet

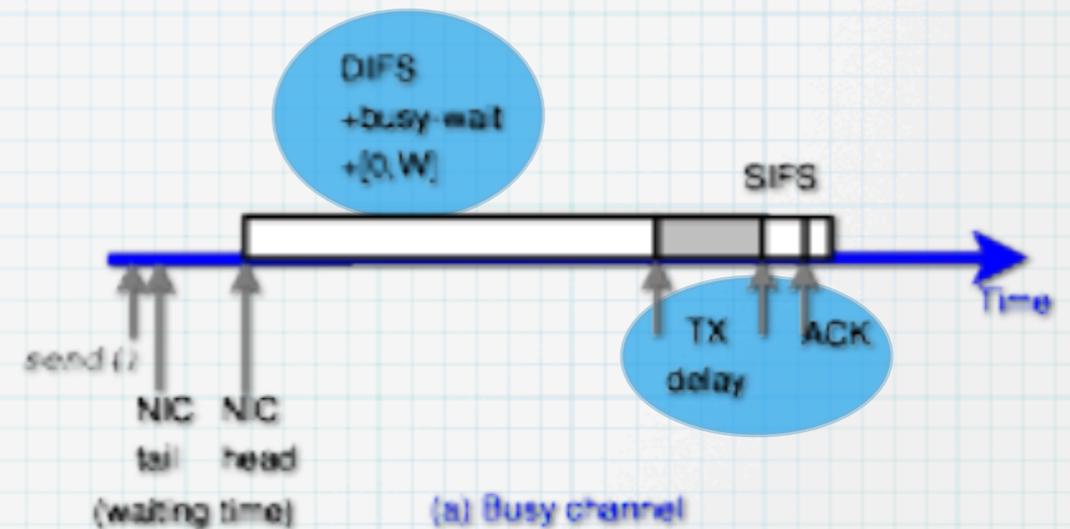
- \* Delays in a **busy** channel:
  - \* channel busy-wait delay
- \* Delays in presence of **bit errors**:
  - \* L2 retransmissions
  - \* random backoffs
- \* **Unavoidable** variable delays:
  - \* TX-delay(s) (based on L2 TX-rate)
  - \* 802.11 ACK receipt delay



# Life of 802.11 Packet

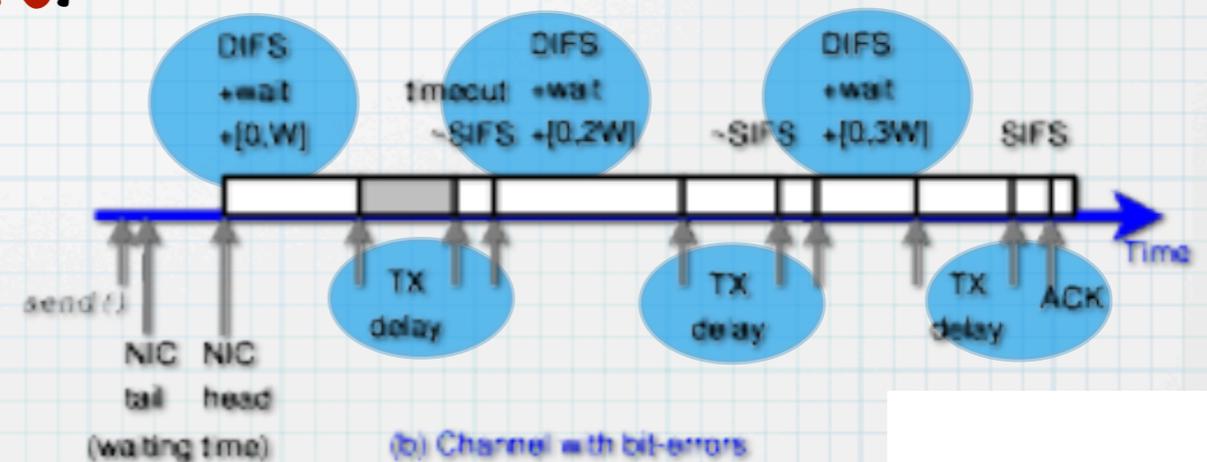
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- \* Usually implemented in NIC firmware

- \* Can we measure these delays?

- \* Yes!

# Access Delay

busy-wait

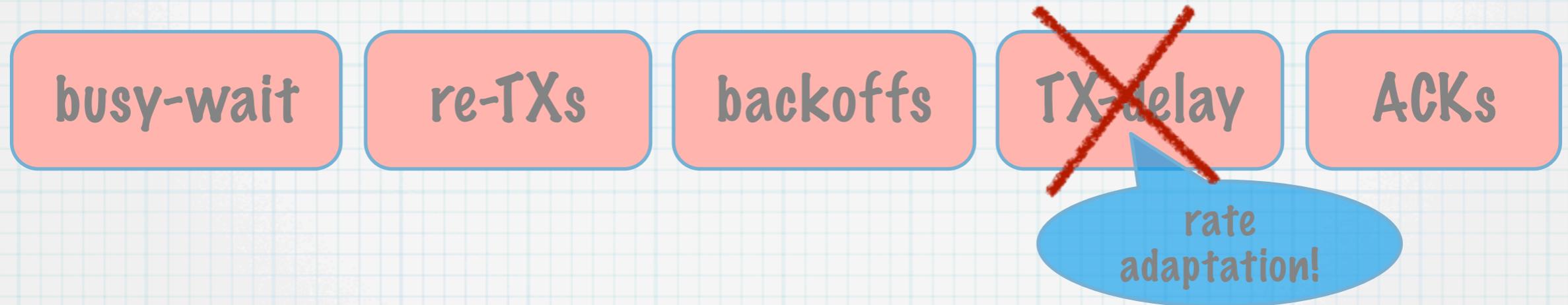
re-TXs

backoffs

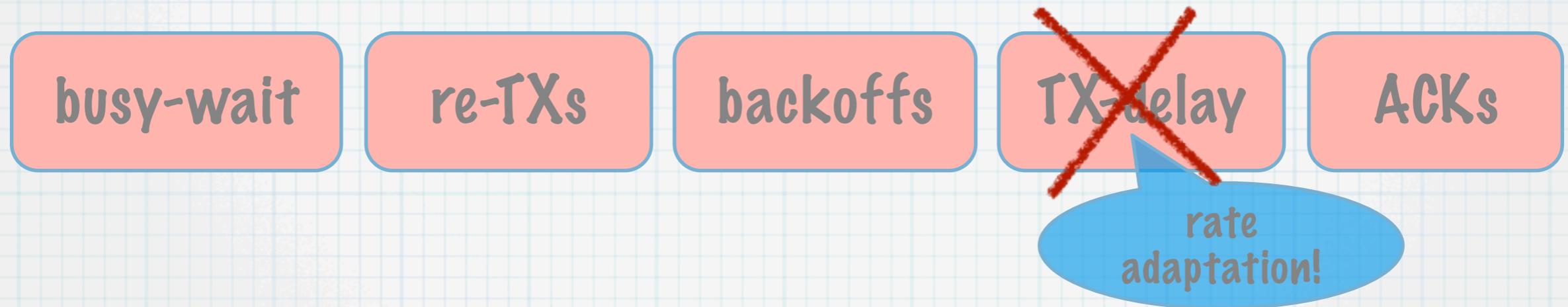
TX-delay

ACKs

# Access Delay



# Access Delay



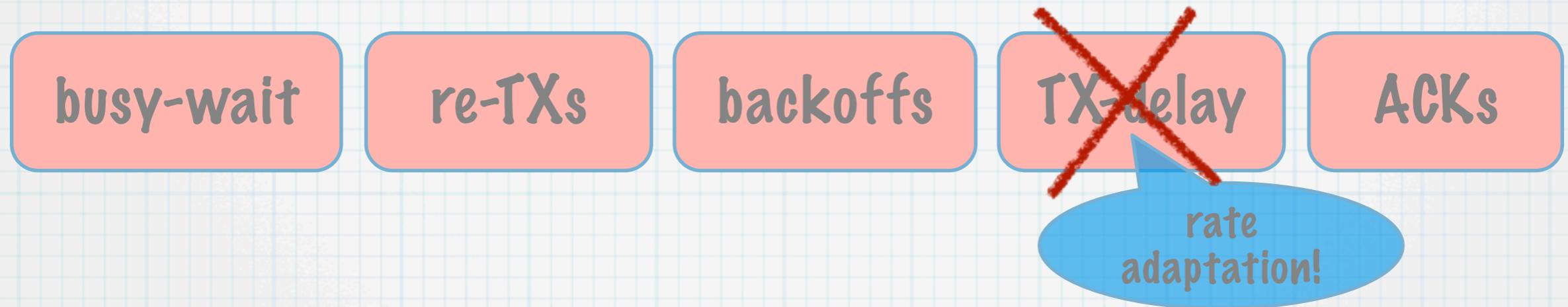
- \* Captures channel **“busy-ness”** and channel **bit errors**

- \* excludes 802.11 rate modulation effects

- \*  $d = OWD - (TX \text{ delay})$

first L2 transmission

# Access Delay



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- \*  $d = OWD - (TX\ delay)$

??

first L2 transmission

# Access Delay: TX delay

\*  $d = \text{OWD} - (\text{TX delay})$

\* TX-rate?

\* send 50-packet train with few tiny packets

\* use packet pair dispersion to get TX-rate:

$$r_{1,2} = \frac{s_1}{\Delta_1 - \Delta_{\text{tiny}}}$$

current busy-wait delays

# Access Delay: noise?

$$d = OWD - (\text{TX delay})$$

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\* Dispersion underestimates:

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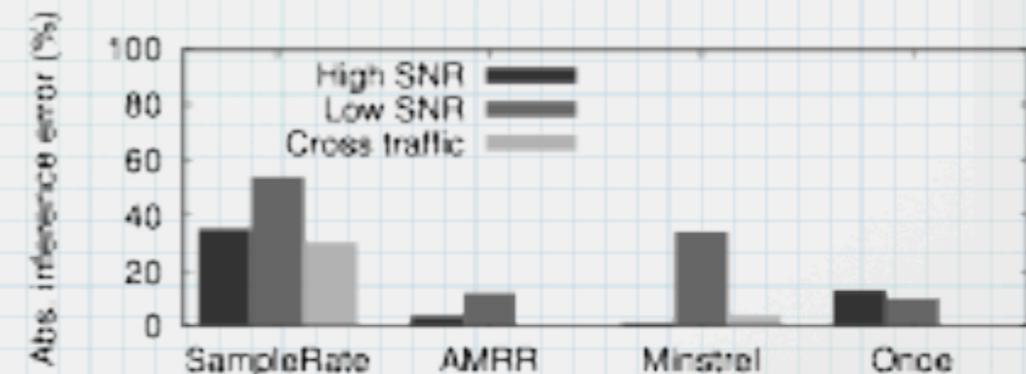
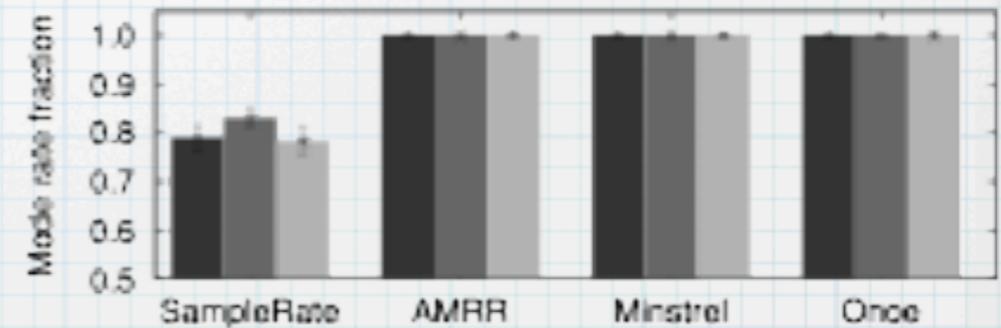
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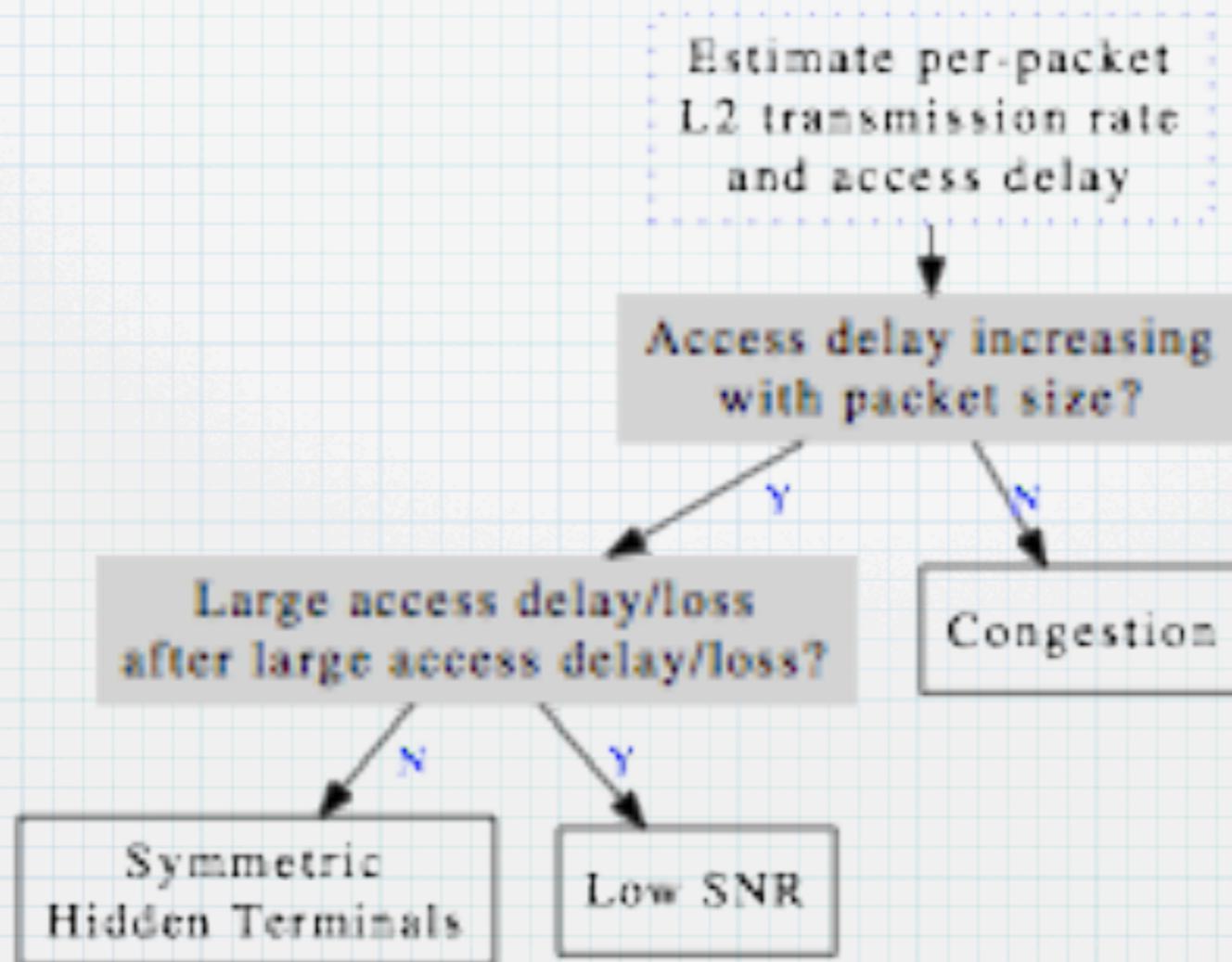
- \* Insight: TX-rate typically **remains same** at timescales of a single train

- \* Find a **single rate** for the train!

$$d = OWD - (TX \text{ delay})$$



# Diagnosis

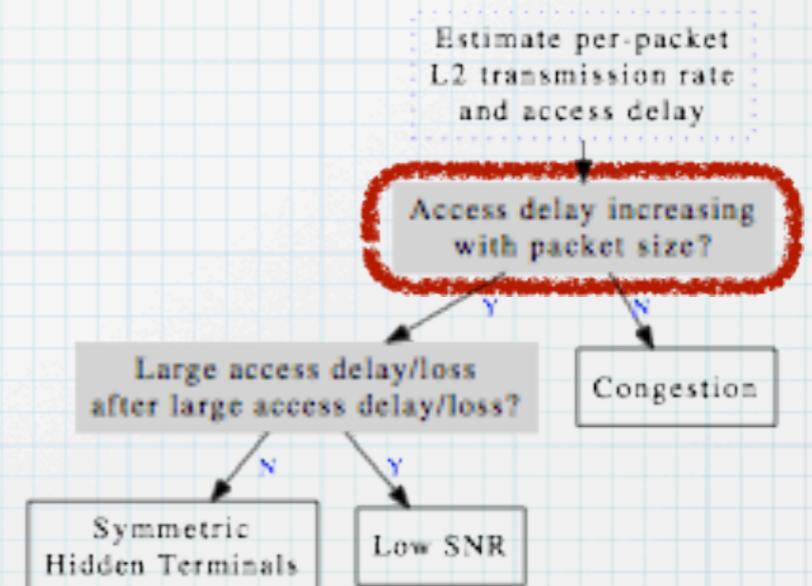
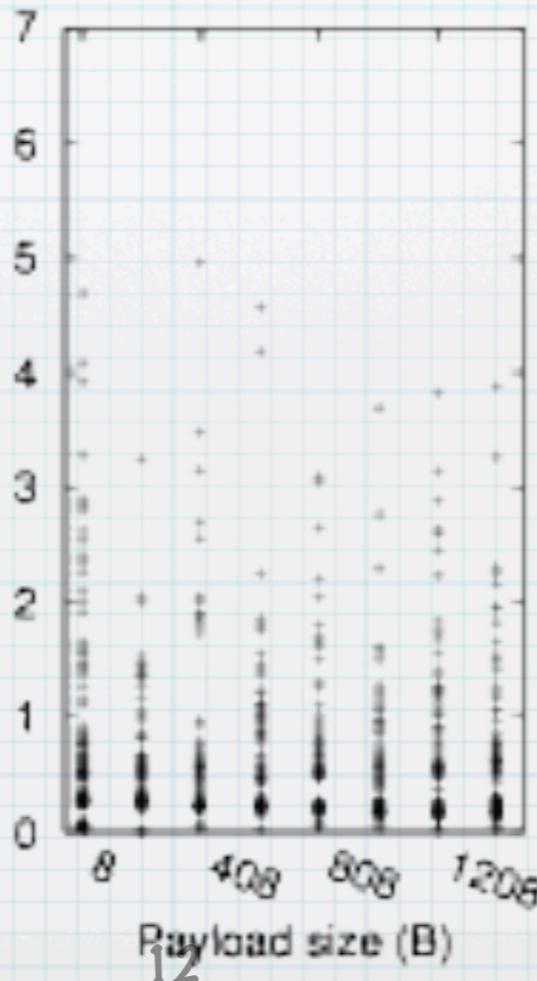
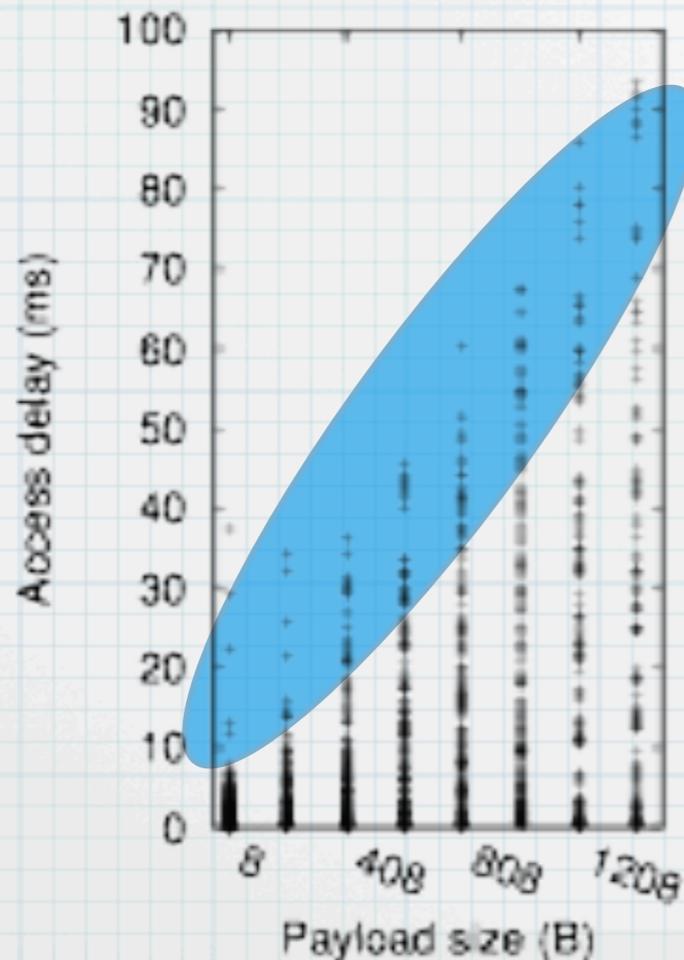


# Size-dependent Pathologies

Bit errors increase with packet size:  
Higher percentile access delays show trends.

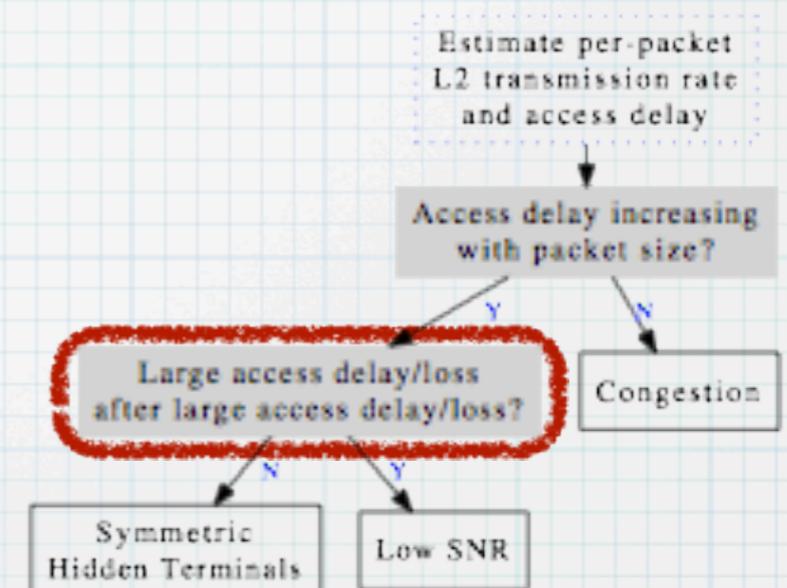
Low signal strength  
Hidden terminals

Congestion



# Hidden Terminals

- \* Hidden terminals **respond** to frame corruption
- \* **by random backoffs**
- \* Look at immediate **neighbors** of **large delay** or **lost (L3) packets**
- \* **hidden terminal**: neighbor delays are **small**
- \* **low SNR**: neighbors are **similar**



# Hidden Terminals

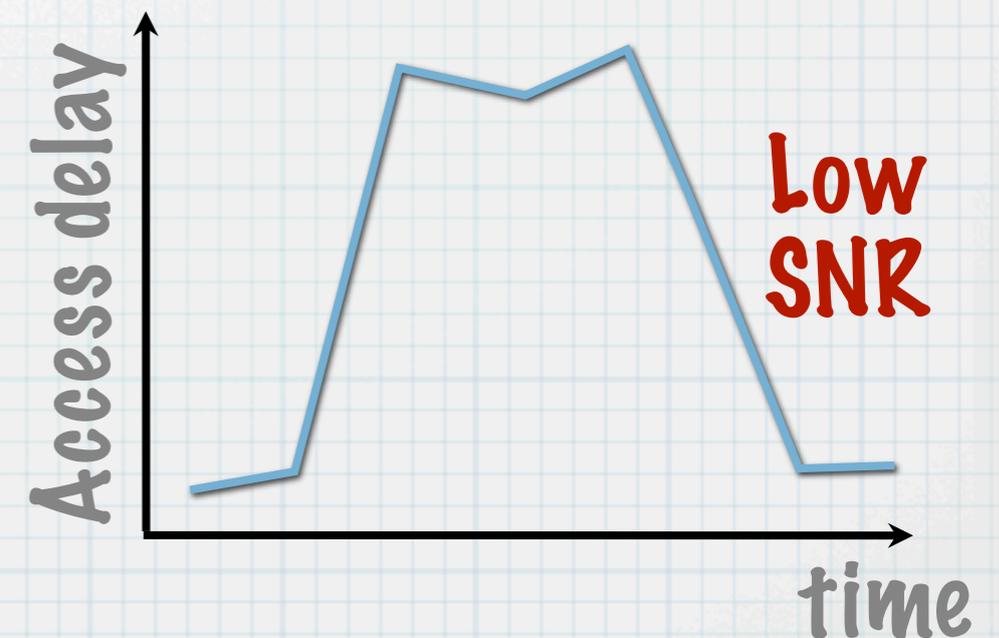
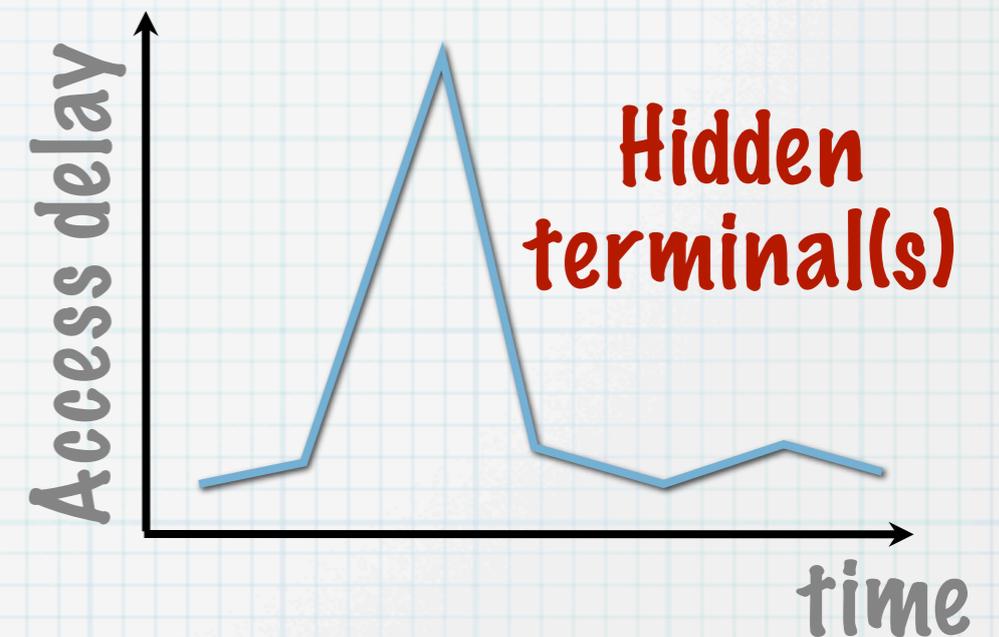
- \* Define two measures:

- \*  $p_u = P$  [ high delay or L3 loss ]

- \*  $p_c = P$  [ neighbor is high delay or L3 loss | high delay or L3 loss ]

- \* Hidden terminal:

- \*  $p_c \approx p_u$



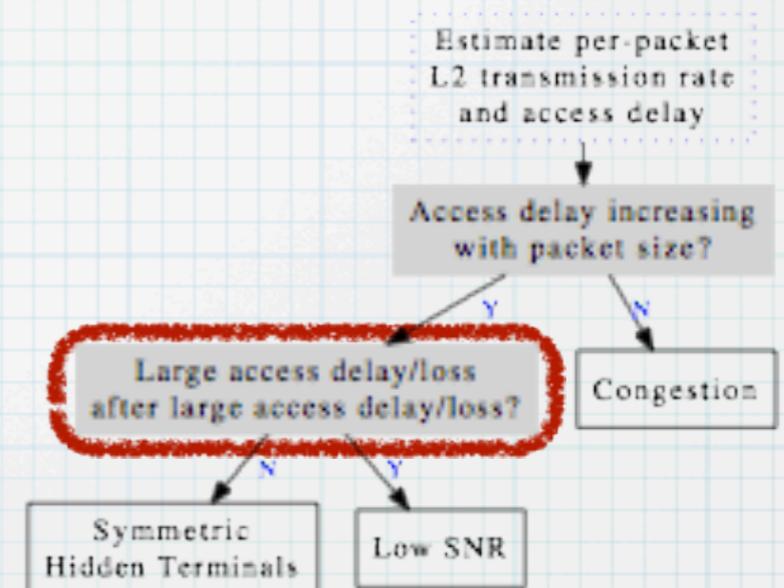
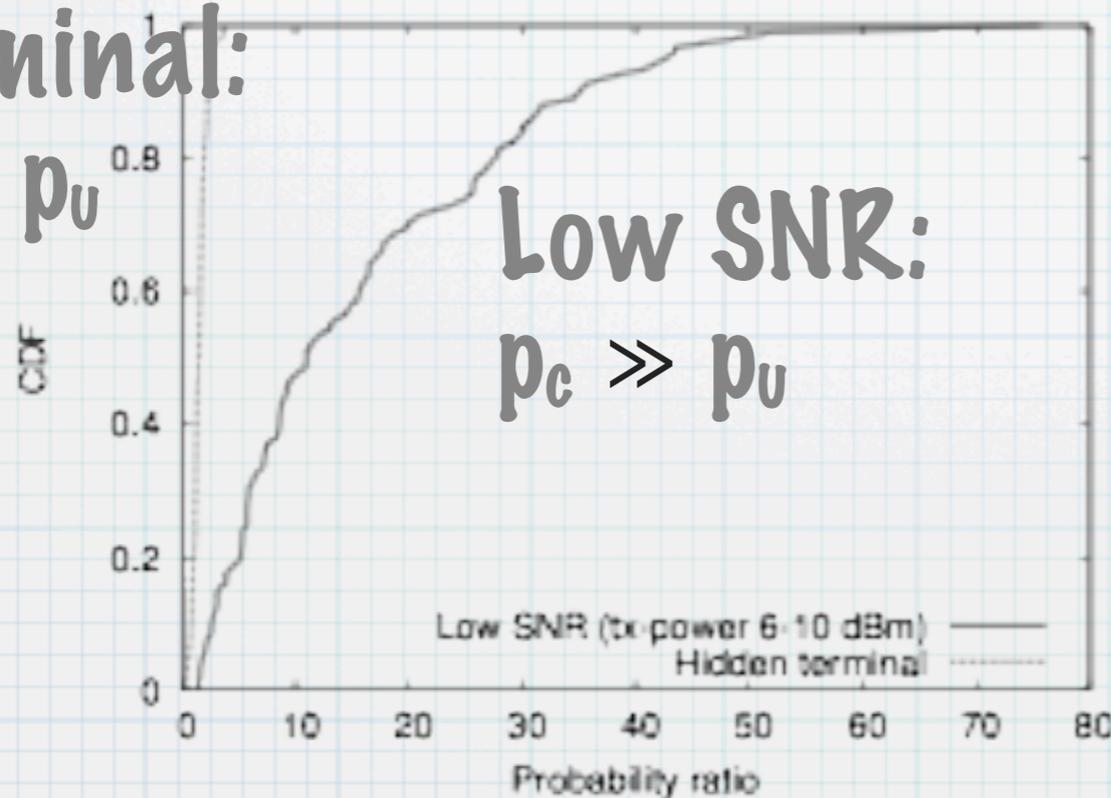
# Hidden Terminals

Hidden terminal:

$$p_c \approx p_u$$

Low SNR:

$$p_c \gg p_u$$



# Summary

- \* **WLAN-Probe: tool for user-level diagnosis of 802.11 pathologies**

- \* **Single 802.11 probing point**

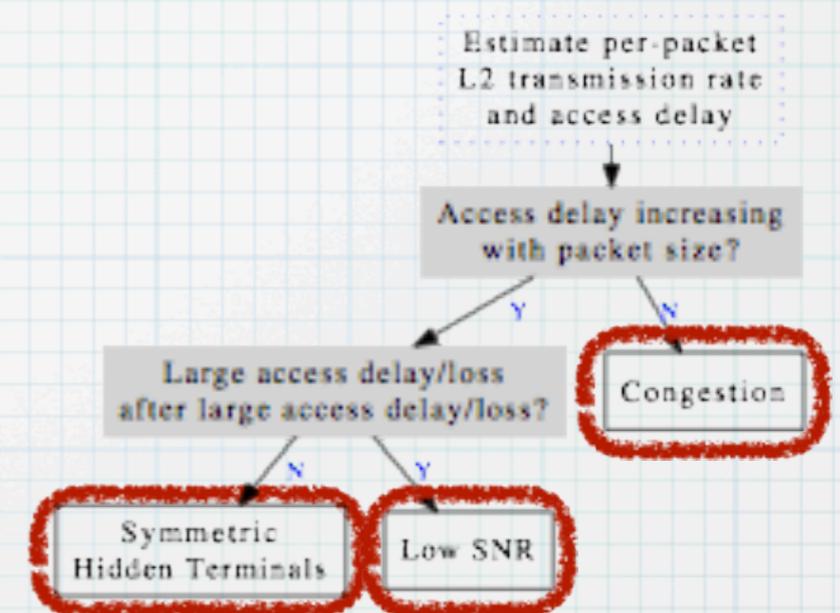
- \* **Commodity NICs**

- \* **No kernel/admin-level changes**

- \* **Extensions:**

- \* **wide-area probing for 802.11 diagnosis? ("M-Lab")**

- \* **passive (TCP) inference?**



**Pythia:  
Detection, Localization, Diagnosis  
of  
Wide-area Performance Problems**

# Pythia: one tool, three objectives

- \* **Data analysis tool** (e.g, perfSONAR data)
- \* **Funded by DoE**
- \* **Detection:**  
“noticeable loss rate between ORNL and SLAC on 07/11/11 at 09:00:02 EDT”
- \* **Localization**  
“it happened at DENV-SLAC link”
- \* **Diagnosis**  
“it was due to insufficient router buffers”

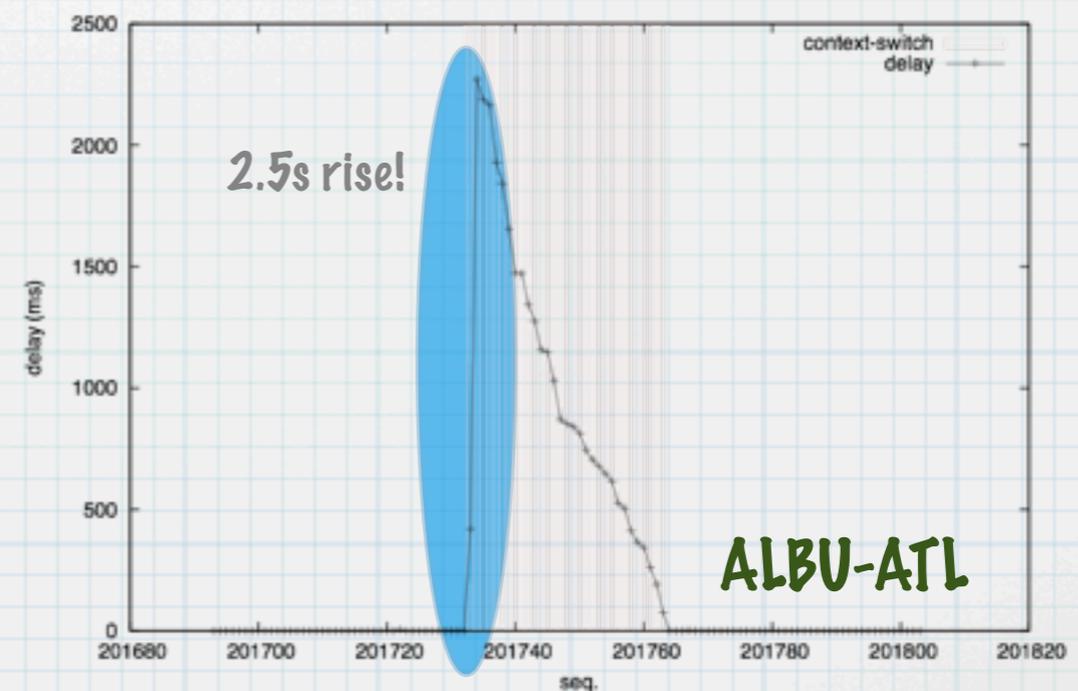
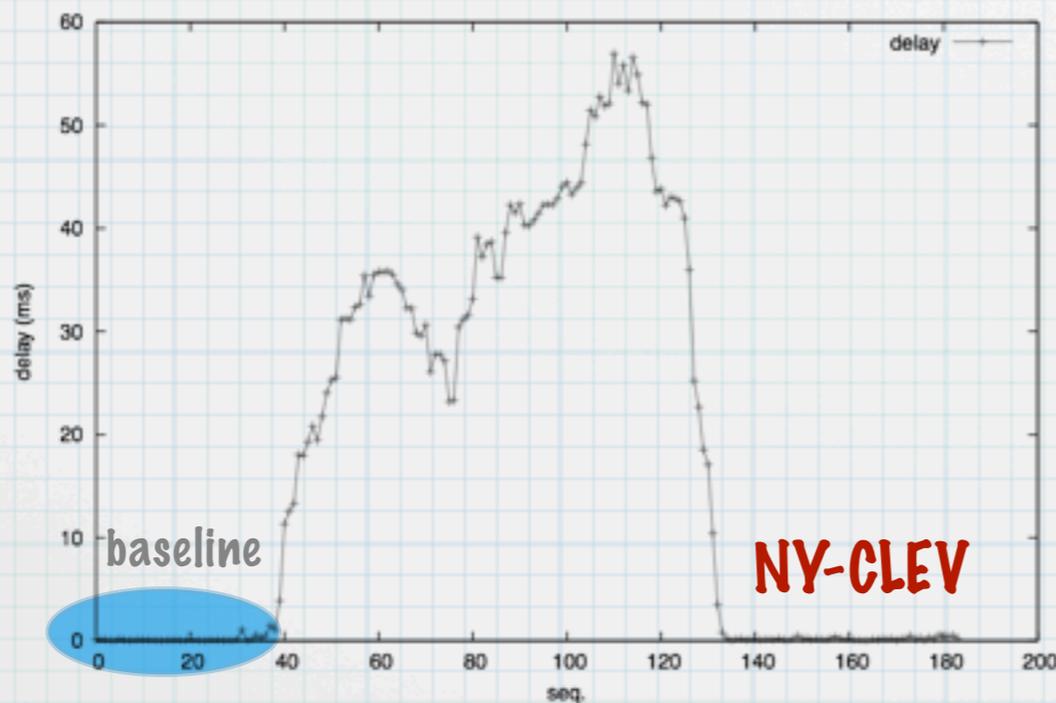


# Pythia: Approach

- \* Existing diagnosis systems mine **patterns** and **dependencies** in large-scale network data (e.g., AT&T's G-RCA)
- \* Can we use domain knowledge?
  - \* useful in inter-domain diagnosis where data is not available
- \* Architecture:
  - \* sensors do full-mesh measurements of network
  - \* central server computes and renders results
  - \* Infrastructure: perfSONAR (ESnet & Internet2)

# Detection

- \* First step: "Is there a problem?"
- \* Look for **deviations from baseline**
- \* **Delay:** nonparametric kernel density estimates to locate baseline
- \* **Loss and reordering:** empirical baseline estimates



# Detection

- \* First step: "Is there a problem?"
- \* Look for deviations from baseline
- \* Delay: nonparametric kernel density estimates to

\* ESnet  
12 days, 33 monitors

Estimated events

Events / path / day

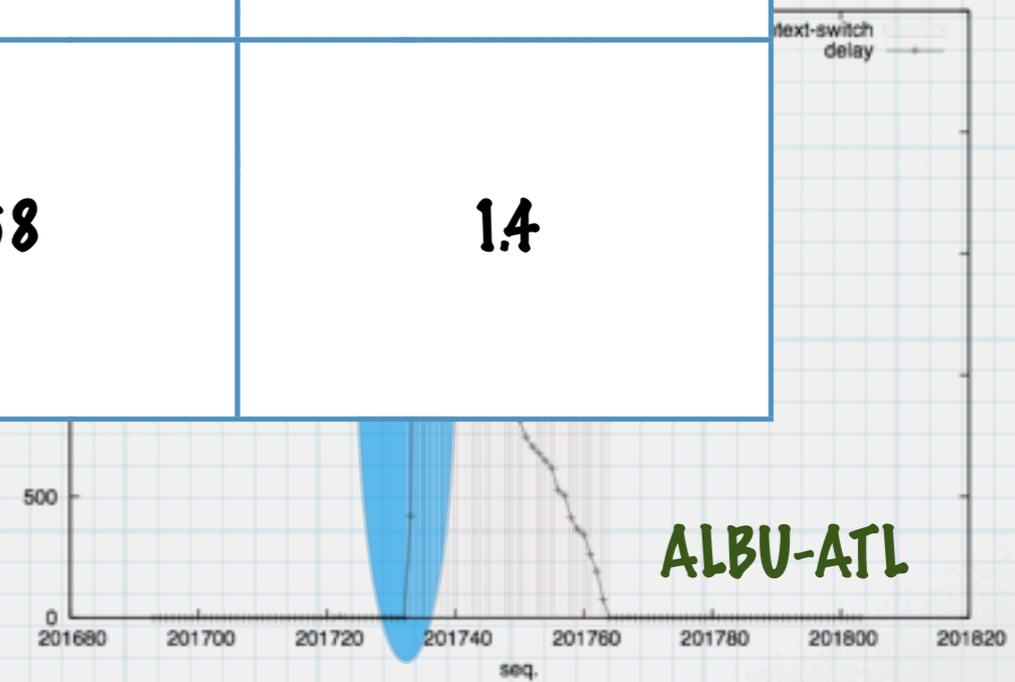
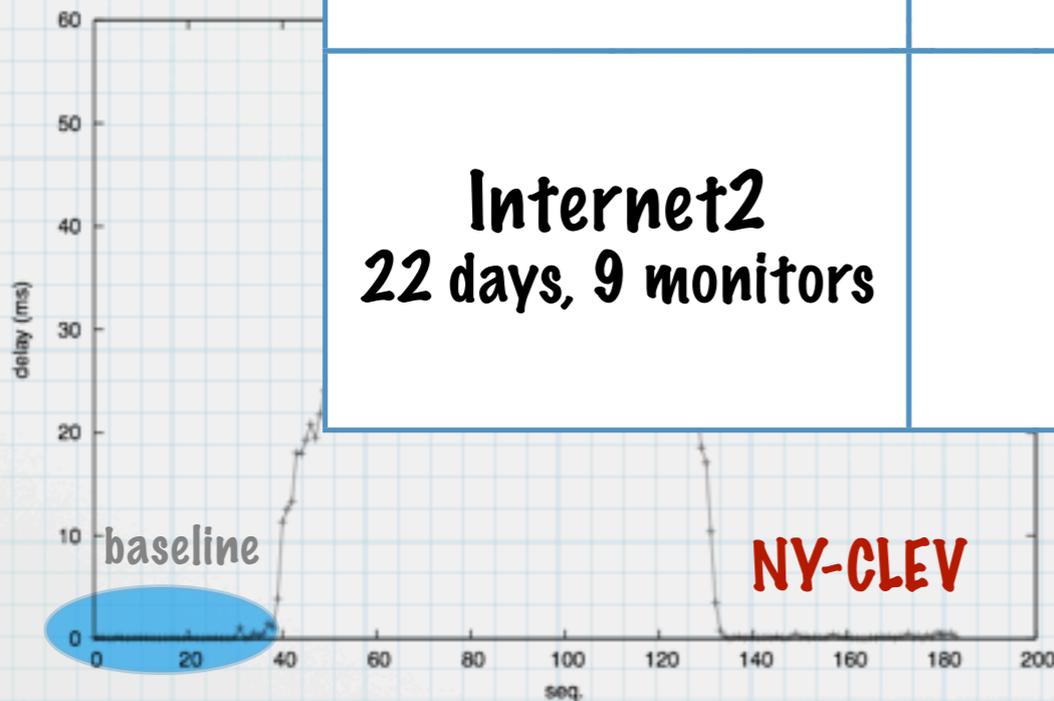
933

0.1

Internet2  
22 days, 9 monitors

2268

1.4



# Diagnosis

- \* **Follow-up to detection:**  
“What is the root cause?”
- \* **Diagnosis types:**
  - \* congestion types
  - \* routing effects
  - \* loss nature
  - \* reordering nature
  - \* end-host effects

# Congestion Nature

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- \* **“Overload”: persistent queue build-up**

# Congestion Nature

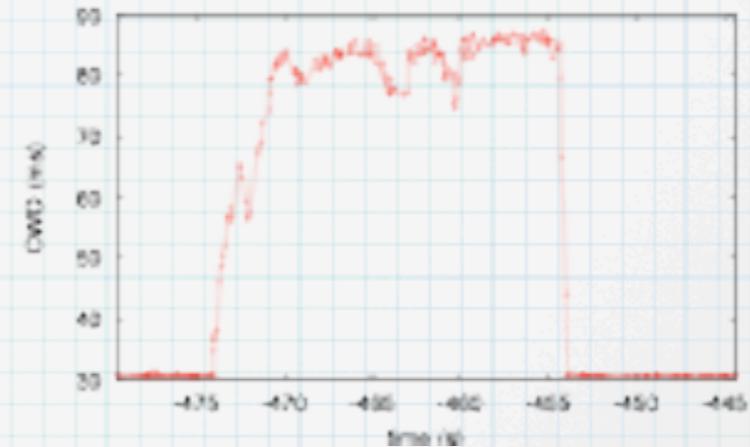
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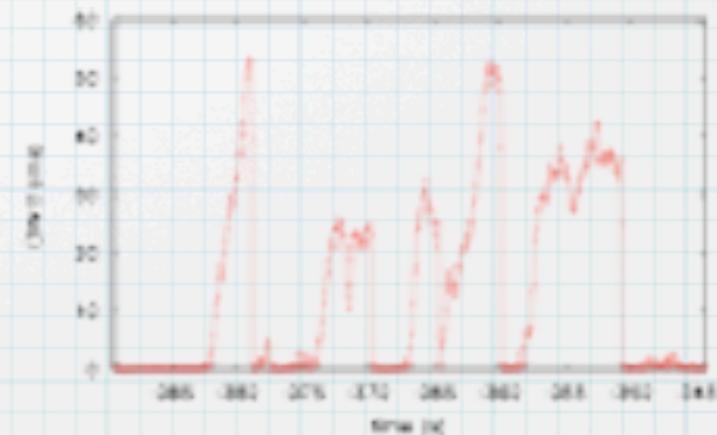
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- \* **Very small buffer**

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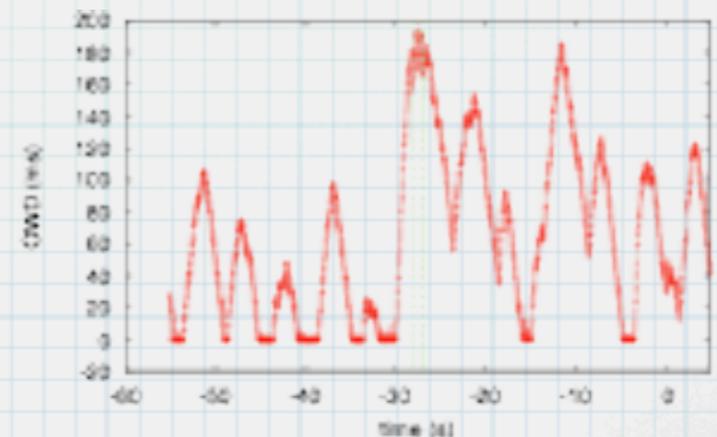
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- \* Excessive buffer



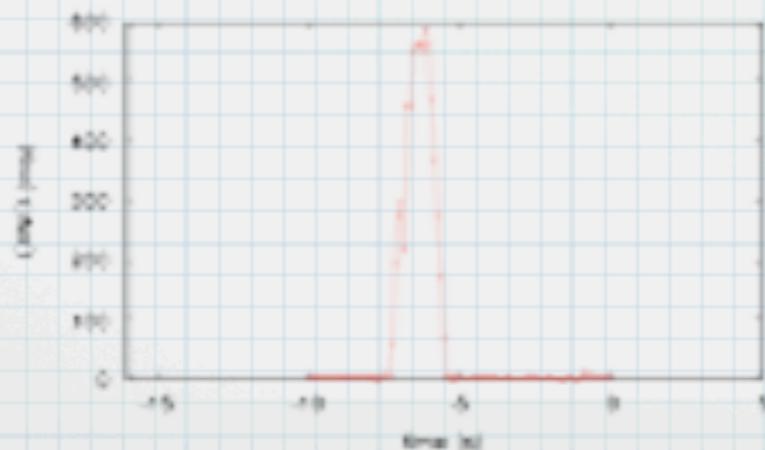
Overload:  
ESnet



Bursty:  
PlanetLab



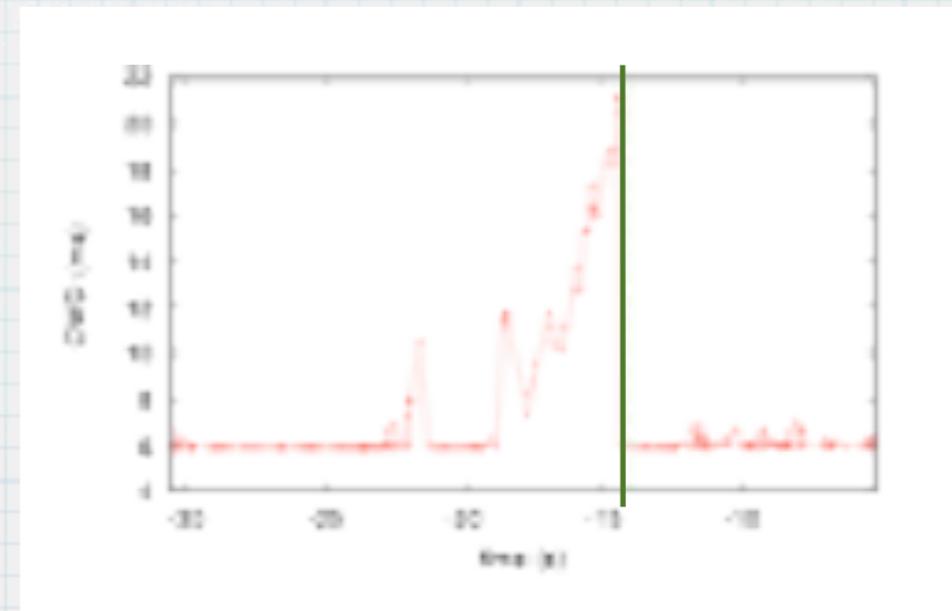
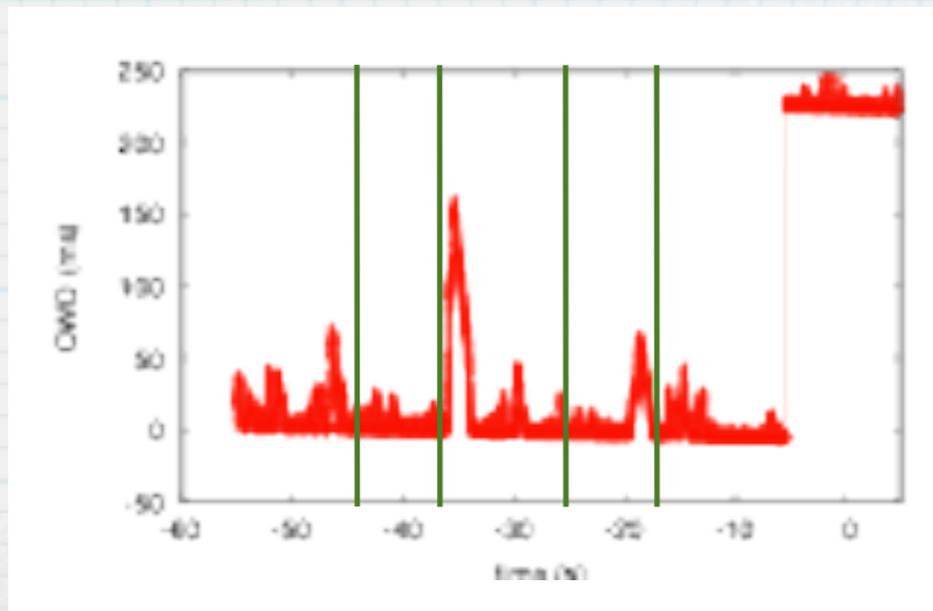
Bursty:  
Home link



Excessive  
buffer:  
Home link

# Loss Nature

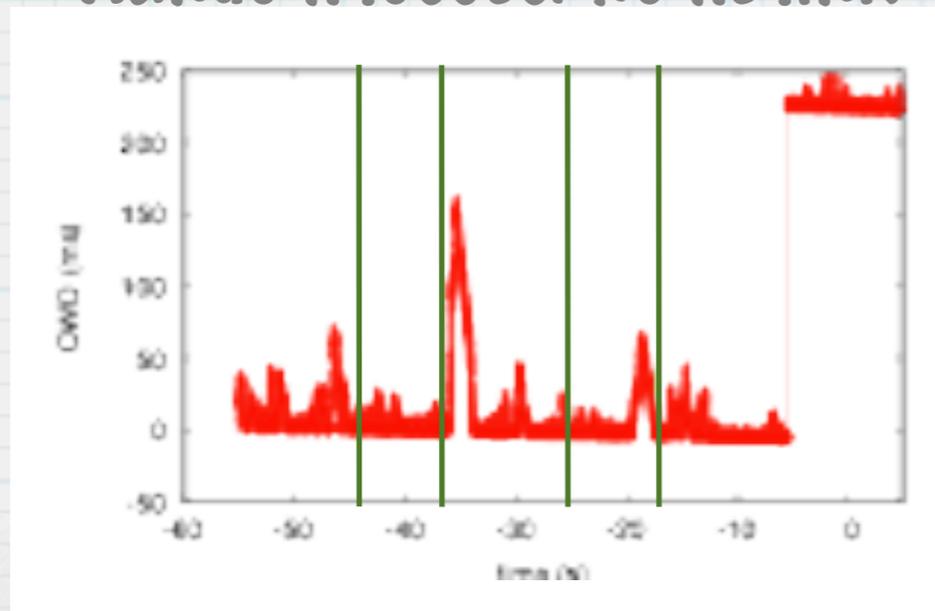
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- \* **Otherwise:** **non-random losses**



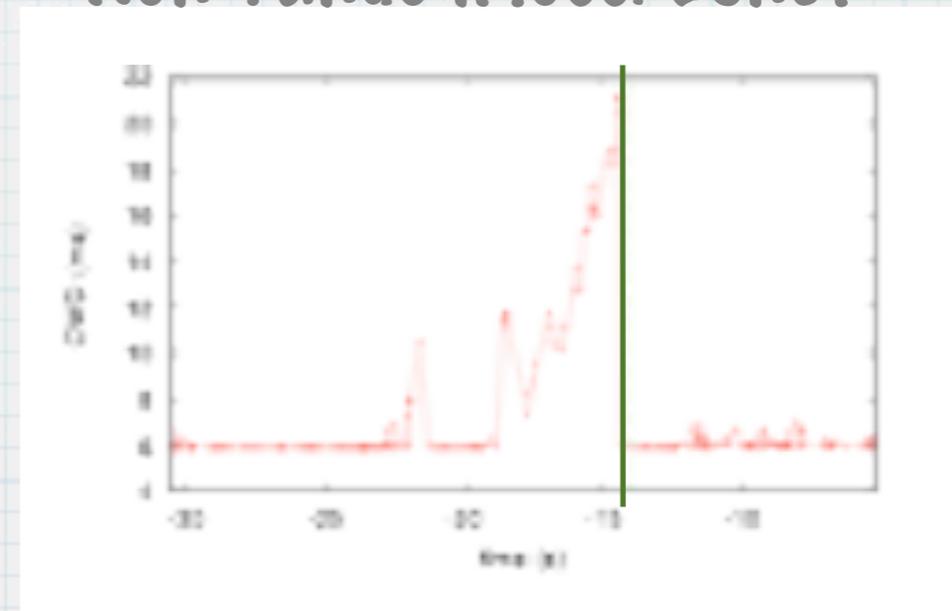
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Random losses: Home link

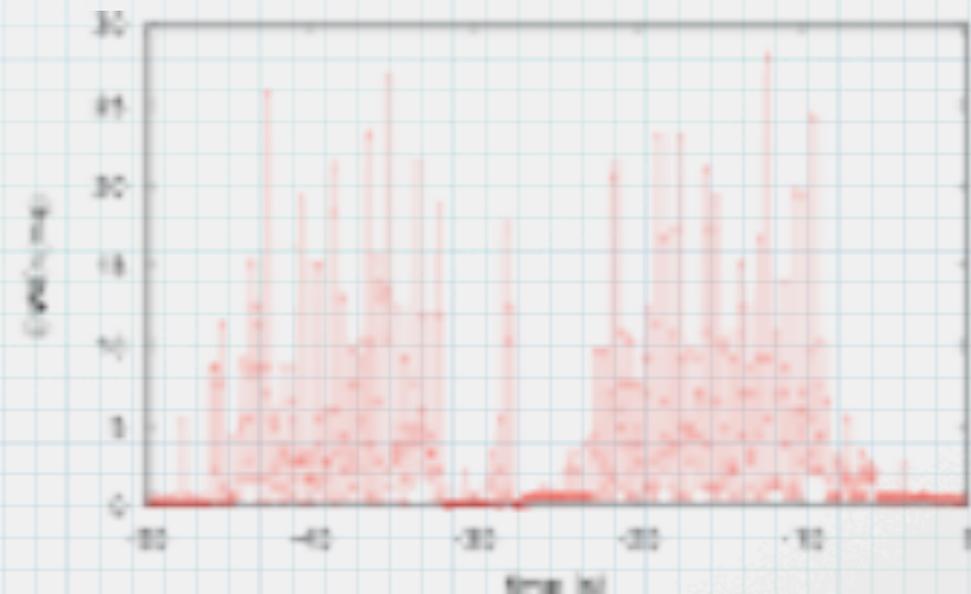
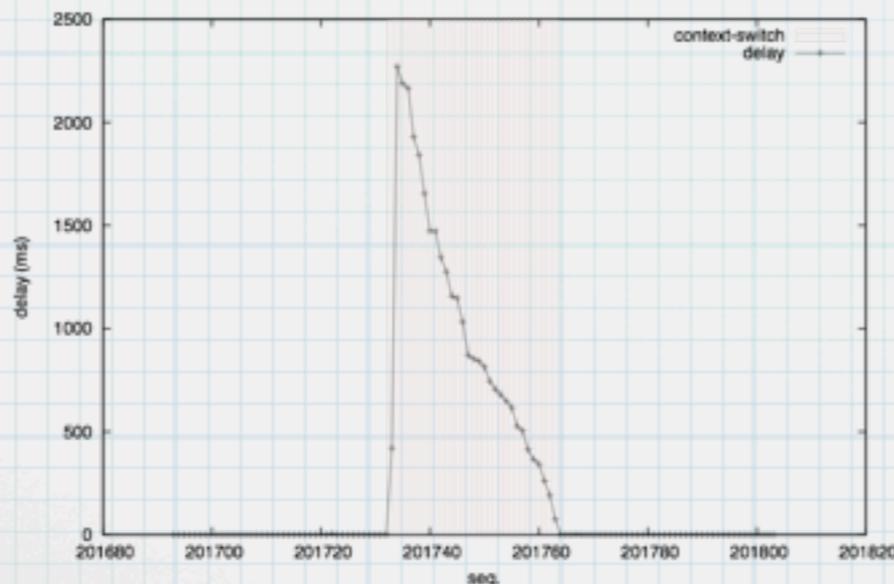


Non-random loss: ESnet



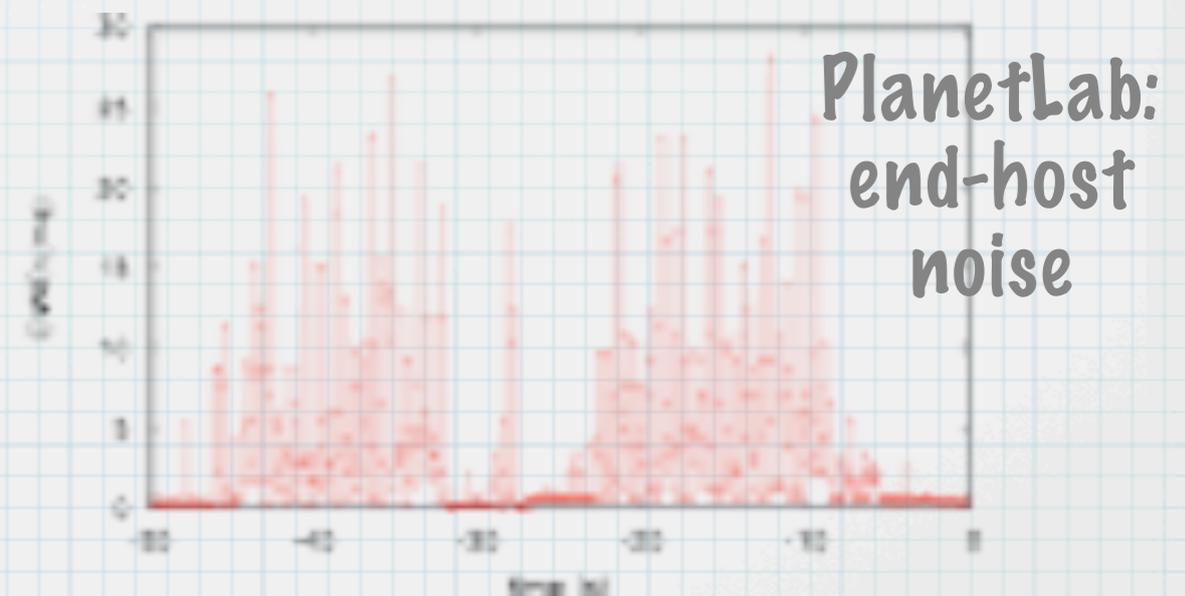
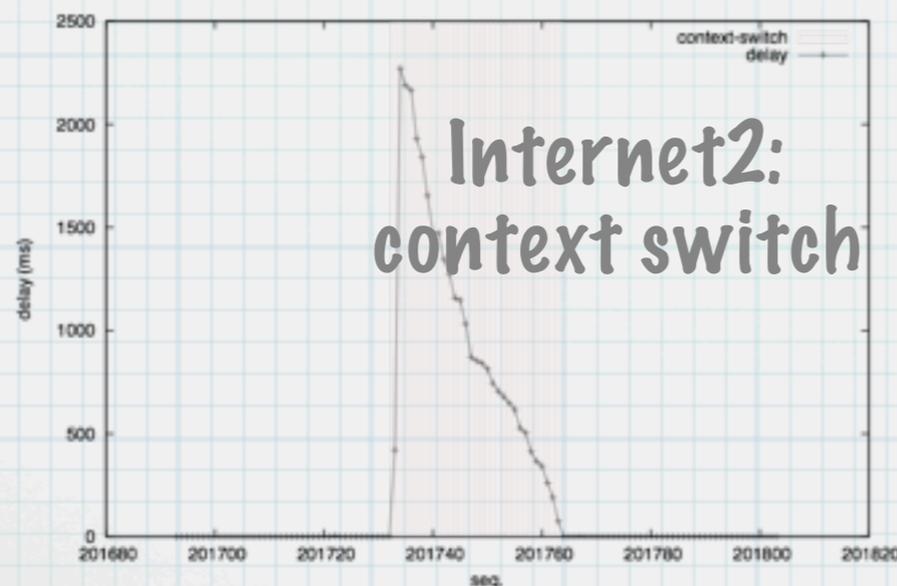
# End-host Effects

- \* Delays and losses induced due to:
  - \* context switches
  - \* clock synchronization (NTP)
  - \* others (e.g., PlanetLab virtualization)



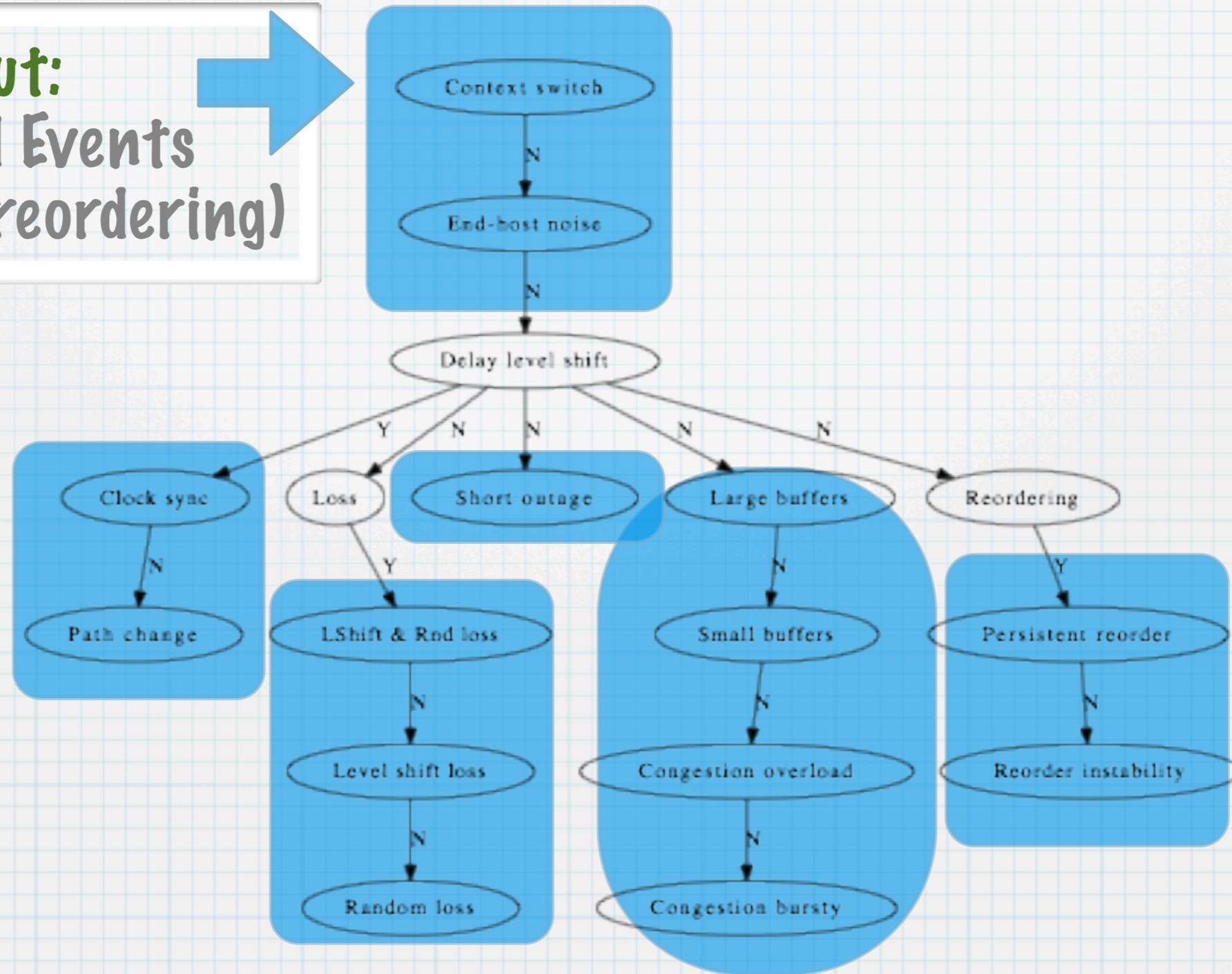
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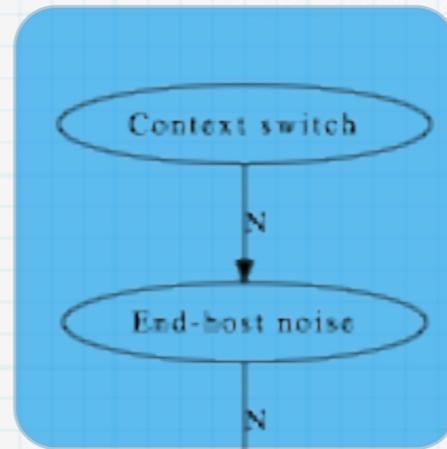
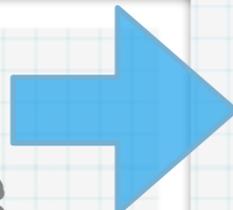
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**Input:**  
Detected Events  
(delay, loss, reordering)



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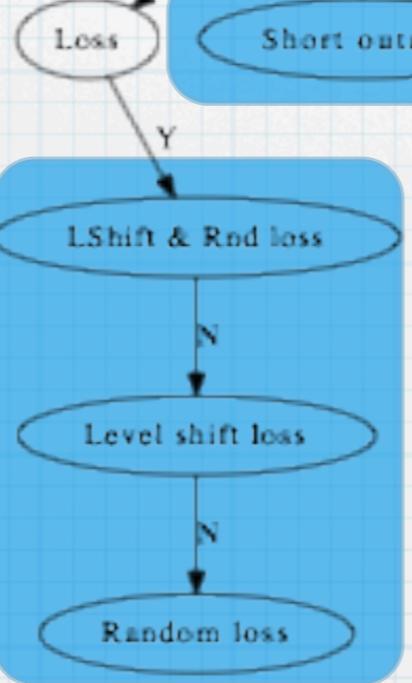
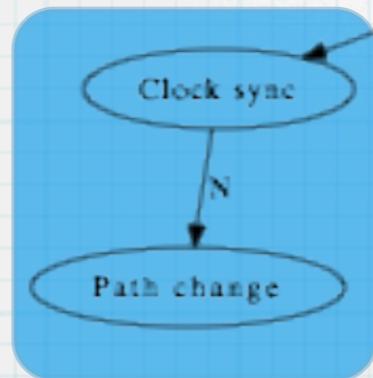


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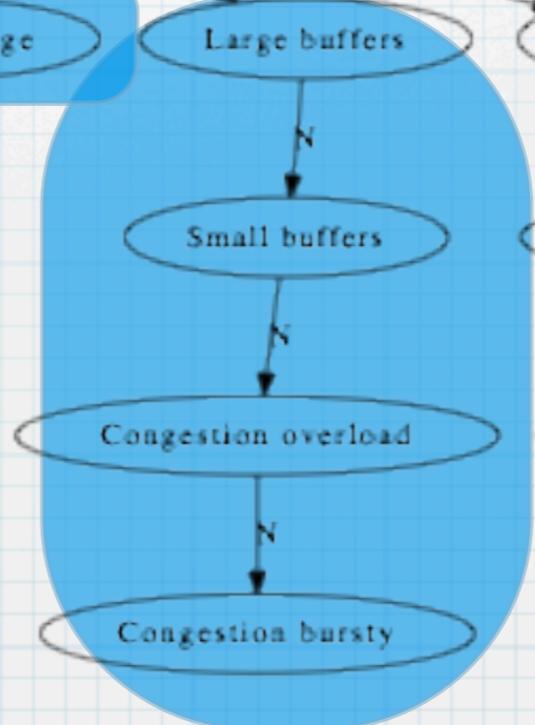
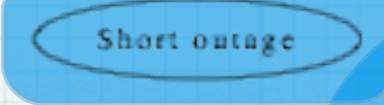
Not shown:  
**Unknown** type

Delay level shift

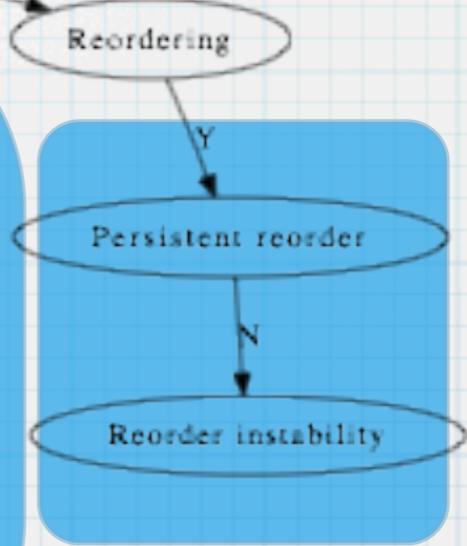
NTP vs.  
route events



Loss events



Congestion



Reordering nature

# Pythia In-Progress

- \* More performance problem types...
- \* **Unsupervised clustering** to identify **unknown events**
- \* Open-source system implementation:
  - \* **Detection, localization, diagnosis**
  - \* **Interfacing with data:**
    - \* **ESnet, I2, PL-testbed, broadband networks**
  - \* **Front-end for operators**

# ShaperProbe: update

# The FCC 2011 report

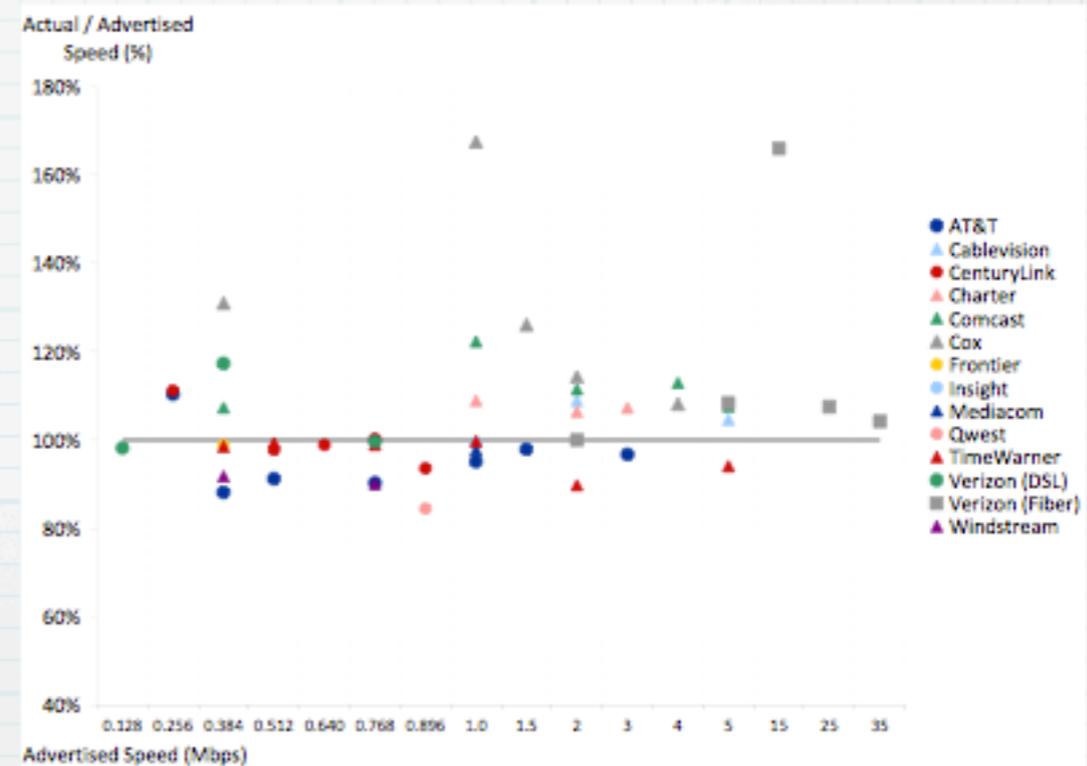
- \* FCC broadband study (2011) found that: “many cable service tiers exceed 100% of the advertised upstream rate”

- \* We revisit this statement

- \* FCC/SamKnows measured the sustained rate using a 30s TCP stream

- \* If shaping kicks in after 25s, the sustained speed can't be measured

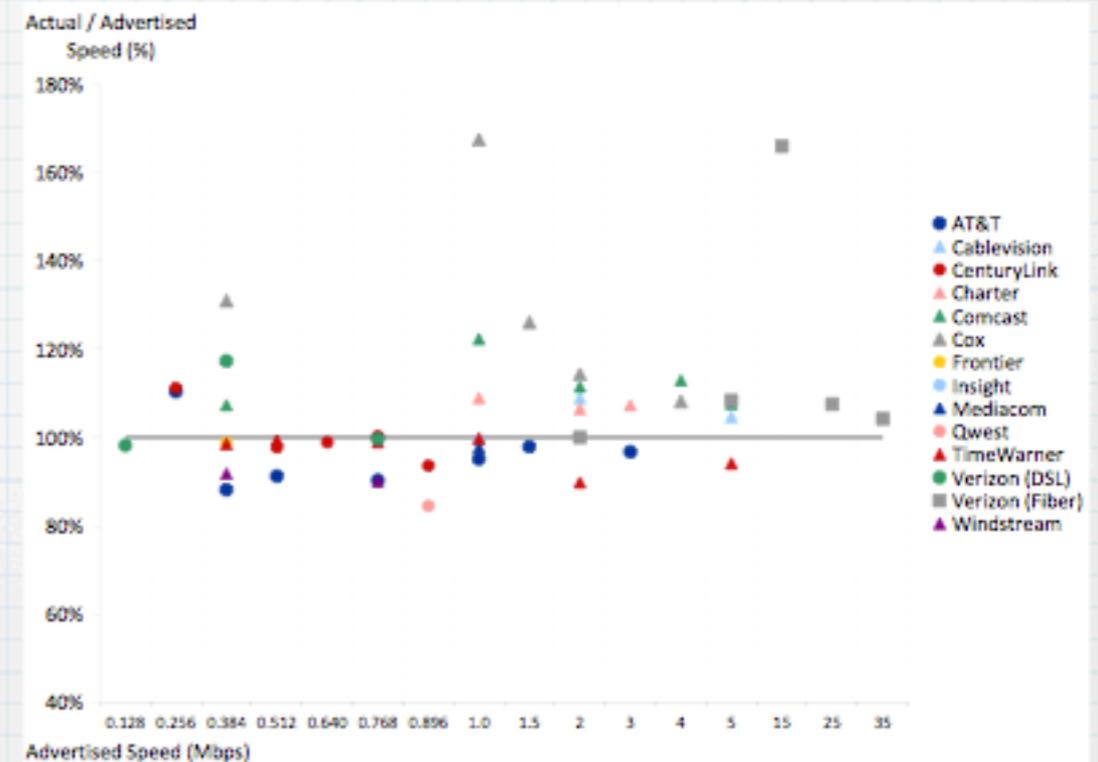
Chart 6: Average peak period sustained upload speeds as a percentage of advertised, by provider



# How long should we test?

	Capacity (Mbps)	Shaping rate (Mbps)	Burst duration (s)	Measured/sustained (%)
Comcast upstream	3.5	1	17	100
	5	2	15, 31	100, 250
	9	5.5	26	163
	14.5	10	19	100

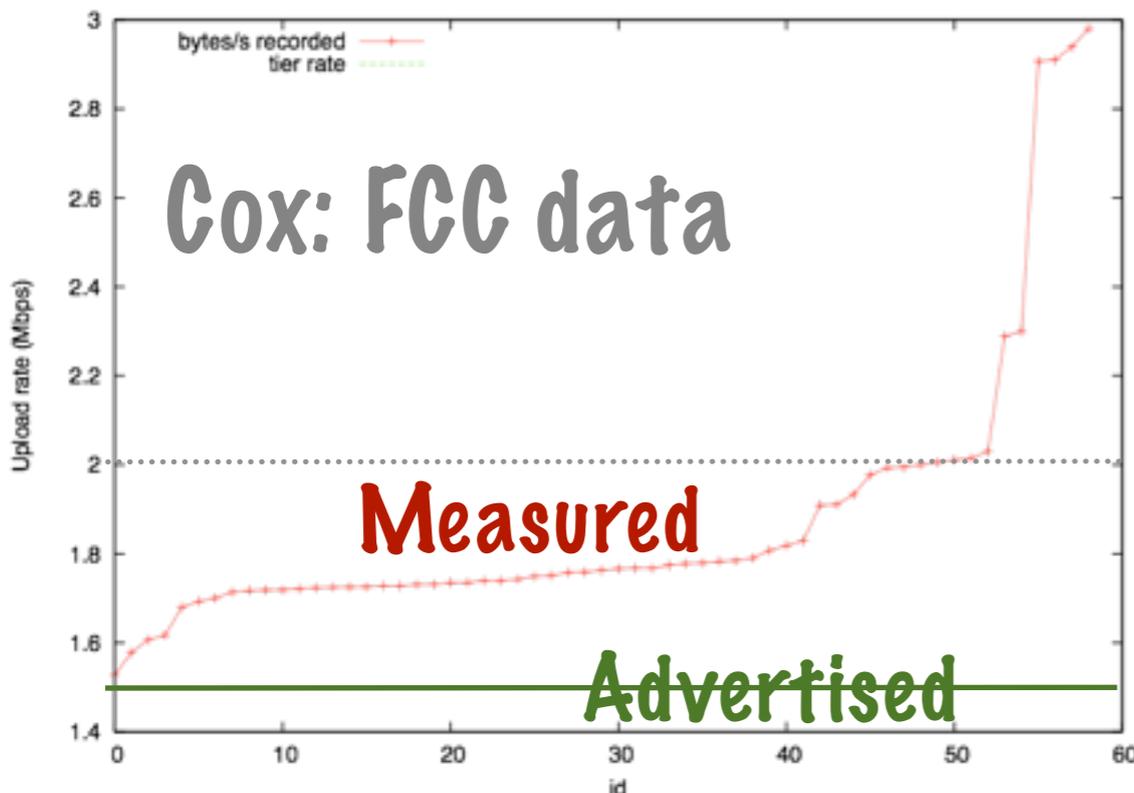
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	Capacity (Mbps)	Shaping rate (Mbps)	Burst duration (s)	Capacity/sustained (%)
Cox upstream	1.5	2	50	133



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**Internet**

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- Starter Internet with other Cox services
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- Essential Internet with other Cox services
- Essential Internet without other Cox services
- Preferred Internet
- Premier Internet
- Ultimate Internet

**Connection Prices**

**Installation**

**Professional Installa**

FREE Cox Security Suite Plus powered by McAfee®

This tier features download speeds up to 15 Mbps (18 Mbps with PowerBoost®) and upload speed up to 1.5 Mbps (2 Mbps with PowerBoost®).

If you spend more than an hour a day online gaming, watching or creating podcasts or streaming video.

# Thank You!

Diagnosing:  
Home Wireless &  
Wide-area Networks

**Partha Kanuparth, Constantine Dovrolis**  
Georgia Institute of Technology

# Localization

- \* Follow-up to detection:  
“Which link is bad?”
- \* Link/path performance levels  
discrete:  
e.g., high delay, medium delay, low  
delay
- \* Localization: minimum number of  
bad links that can explain bad paths
- \* use greedy heuristic to solve  
iteratively

# Localization

Internet2 event:  
28th Feb 2011, 00:10:51 GMT

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"Which link is bad?"
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delay
- \* Localization: minimum number of  
bad links that can explain bad paths
- \* use greedy heuristic to solve  
iteratively

